

Beam-beam simulations for FCC-ee (tt)

D. Zhou

Acknowledgements: K. Ohmi and K. Oide

8th FCC-ee Optics Design meeting, Aug. 21, 2015

Outline

➤ Introduction

- Lattice designed by K. Oide
- Lattice version: FCCee_t_42_{3,4a}_cw.sad

➤ Motivations

- Beam-beam issues
- Interplay of beam-beam and lattice nonlinearity

➤ Beam-beam simulations

- BBWS: Weak-strong with linear map
- SAD: Weak-strong with realistic lattice

➤ Summary

1. Parameters for half ring

C (km)	49019.4	49009.9
E (GeV)	175	175
Number of IPs	1	1
N_b	51	51
N_p(10¹¹)	2.6	2.6
Full crossing angle(rad)	0.03	0.03
ε_x (nm)	2	2
ε_y (pm)	2	2
β_x* (m)	1	1
β_y* (mm)	1	2
σ_z (mm)^{SR} [BS¹⁾]	2.39 [3.13]	2.39 [3.13]
σ_δ(10⁻³)^{SR} [BS¹⁾]	1.33 [1.74]	1.33 [1.74]
Betatron tune v_x/v_y	162.52/163.57	162.52/163.57
Synch. tune v_s	0.0472	0.0472
Damping rate/turn (10⁻²) [x/y/z]	0.942/0.942/1.857	0.942/0.942/1.857
Geometric Lum./IP(10³⁴cm⁻²s⁻¹)	2.4 [2.0]	2.0 [1.7]

¹⁾Ref. K. Ohmi, THPRI004, IPAC'14 (Eq. (5))

2. BBWS simulations

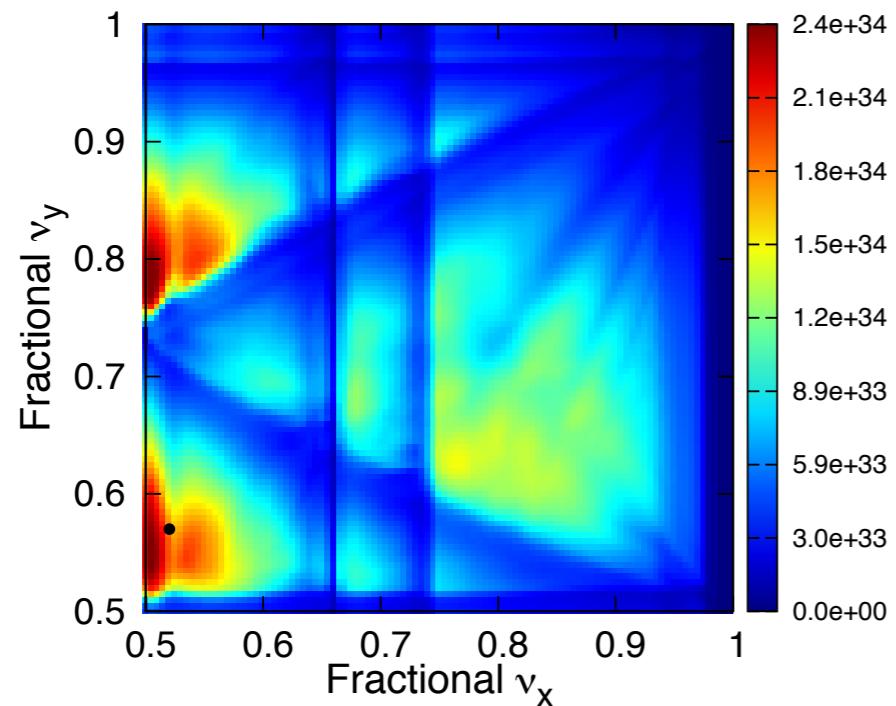
- BBWS developed by K. Ohmi
 - Crab waist (CW) transform for weak beam
 - No CW for strong beam
 - Beamstrahlung included. For symmetric beams, the bunch length is also updated for the strong beam, but transverse beam sizes not updated.

2. BBWS simulations: Lum. tune scan

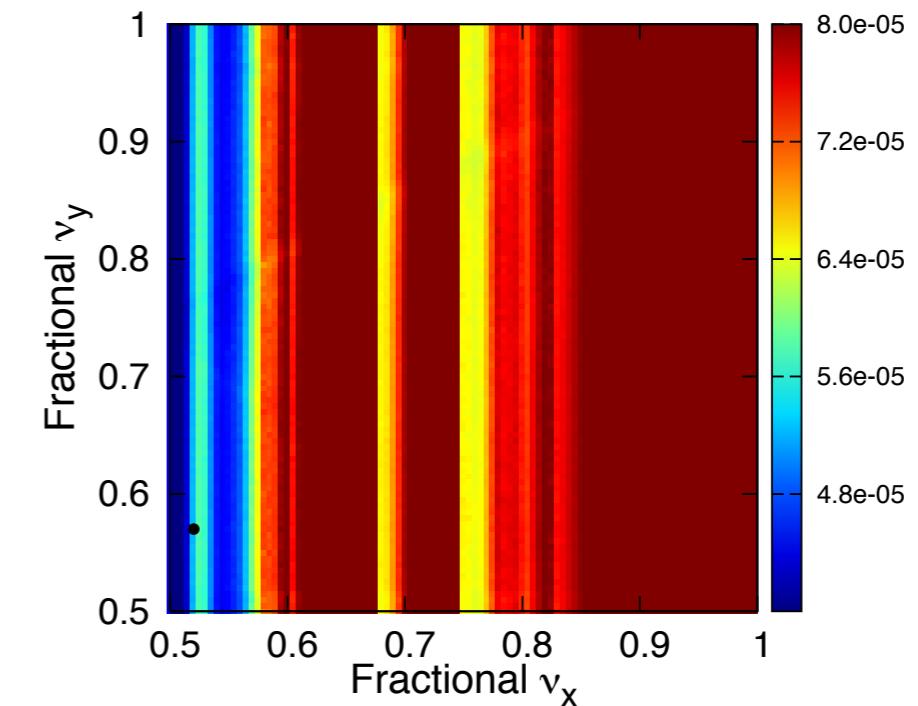
➤ w/o CW w/o BS (Black dot indicates [.52,.57])

- $\beta_y^* = 1\text{mm}$

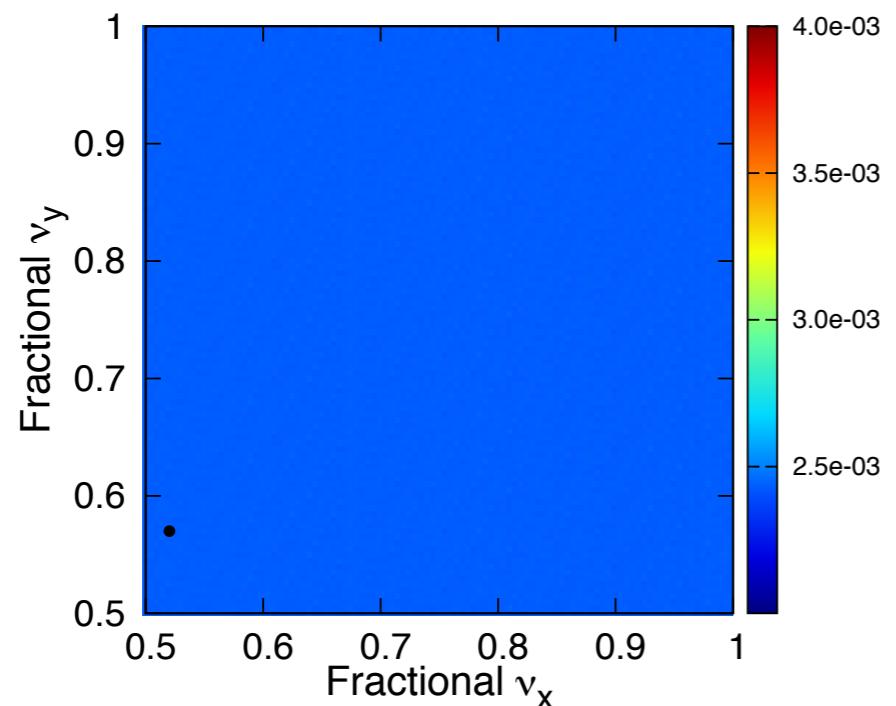
Lum.



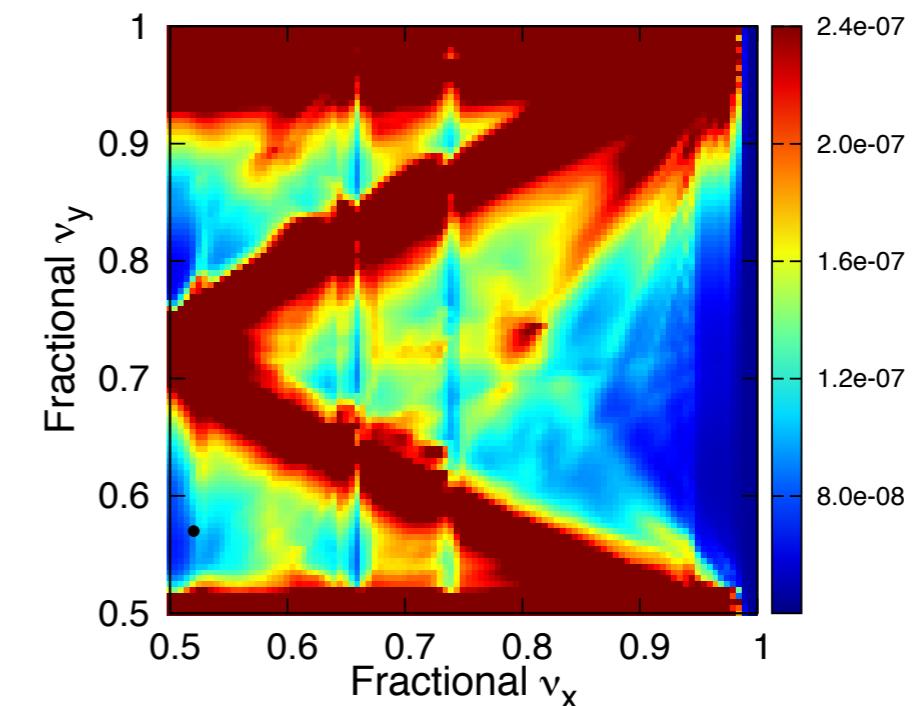
σ_x



σ_z



σ_y

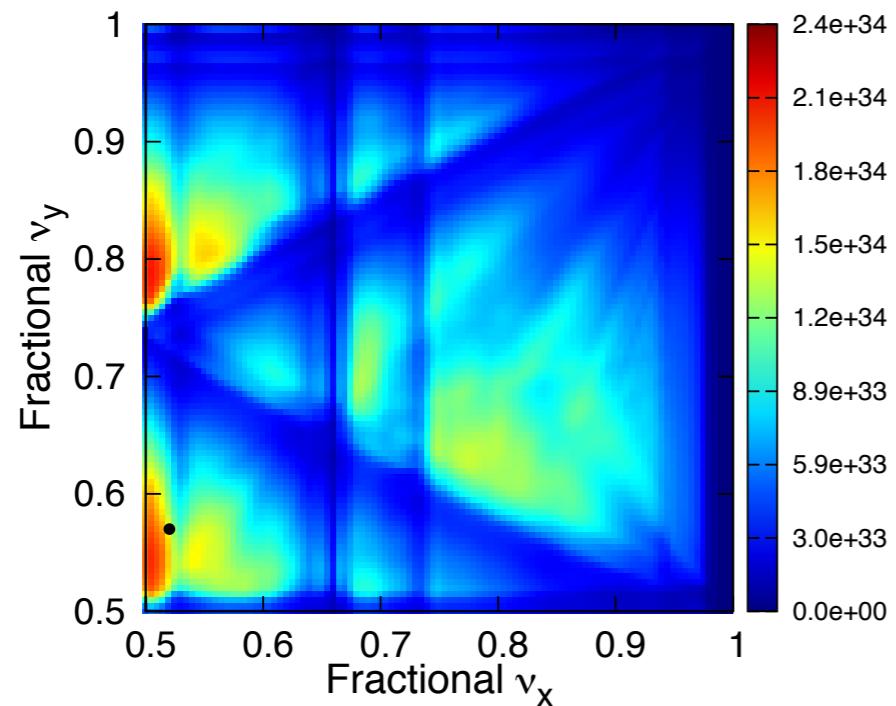


2. BBWS simulations: Lum. tune scan (cont.)

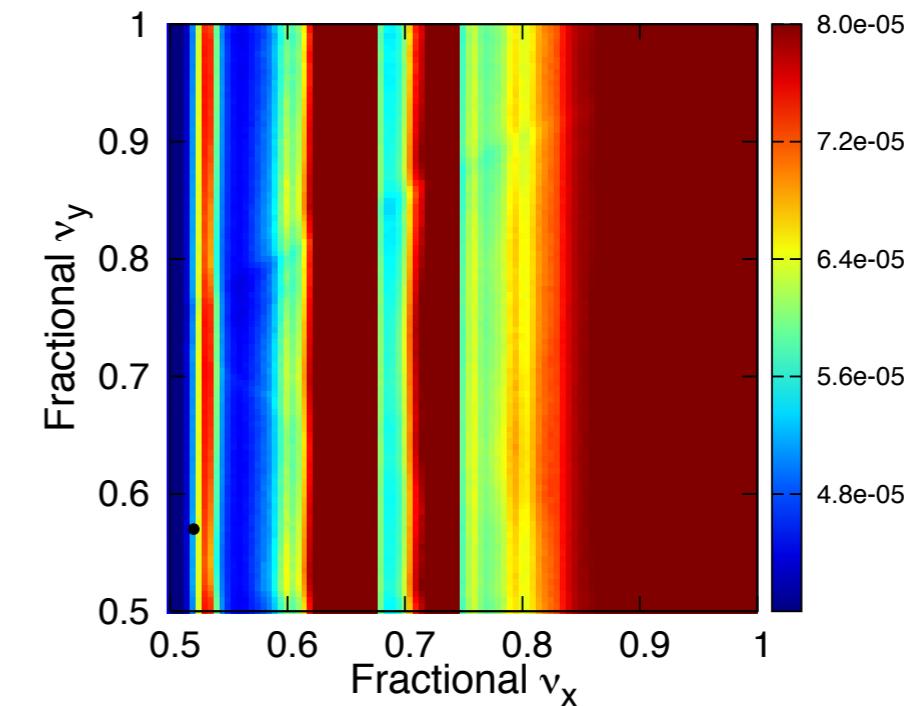
➤ w/o CW w/ BS (Black dot indicates [.52,.57])

- $\beta_y^* = 1\text{mm}$

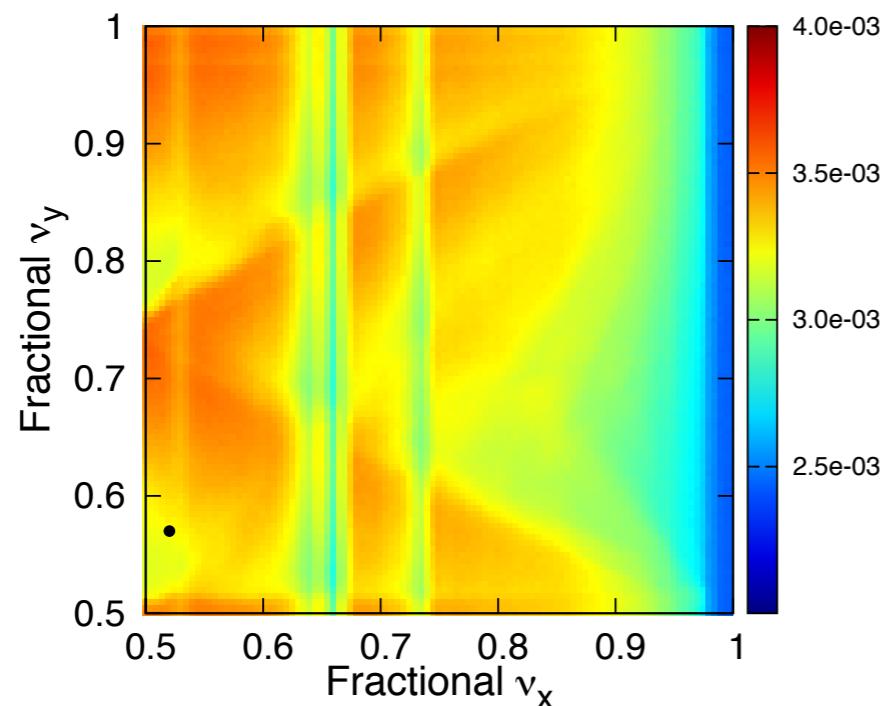
Lum.



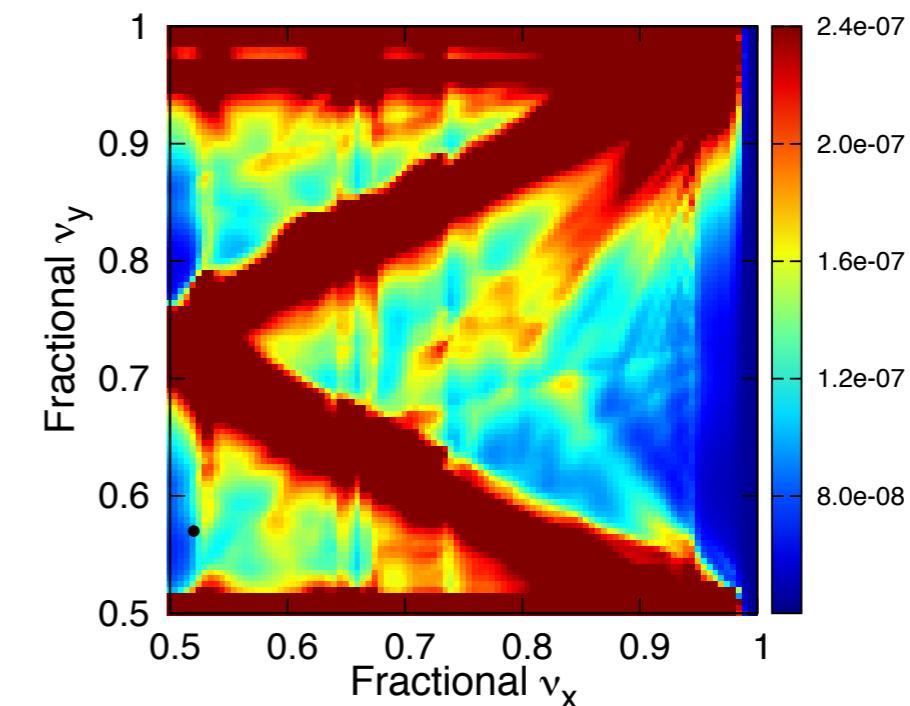
σ_x



σ_z



σ_y

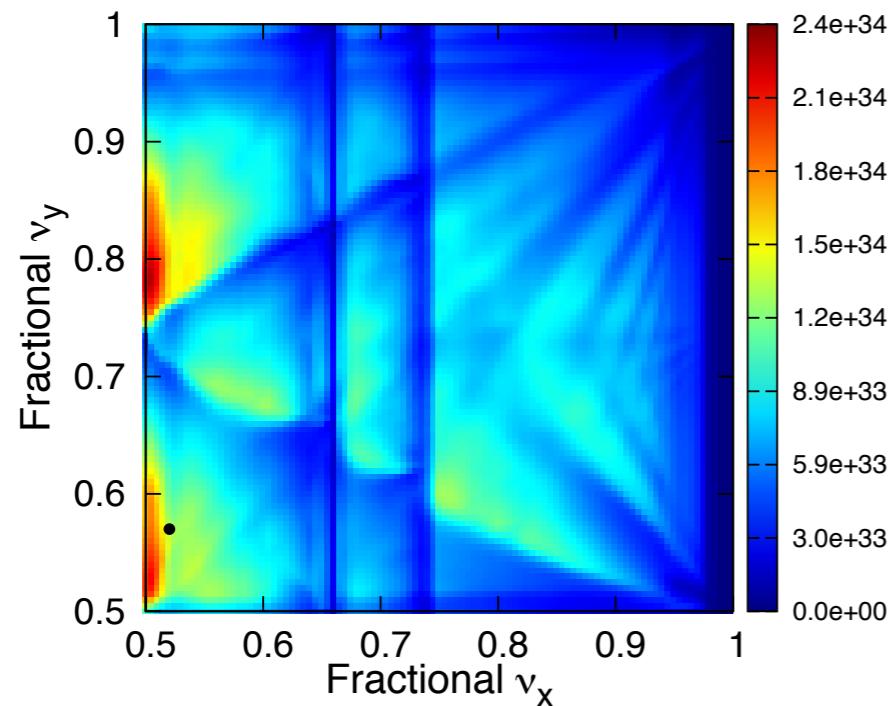


2. BBWS simulations: Lum. tune scan (cont.)

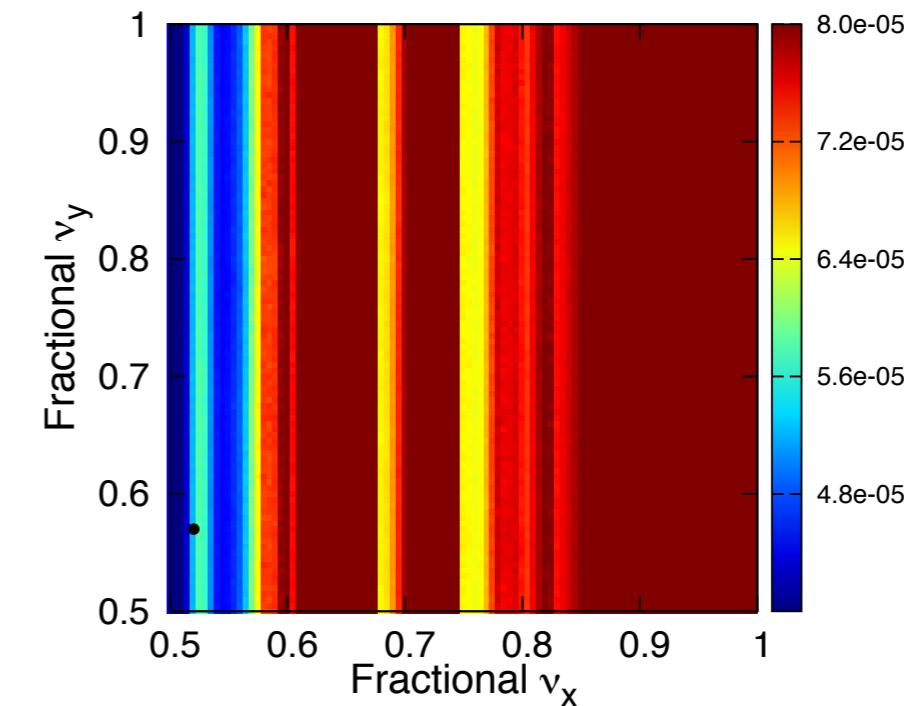
➤ w/ CW w/o BS (Black dot indicates [.52,.57])

- $\beta_y^* = 1\text{mm}$

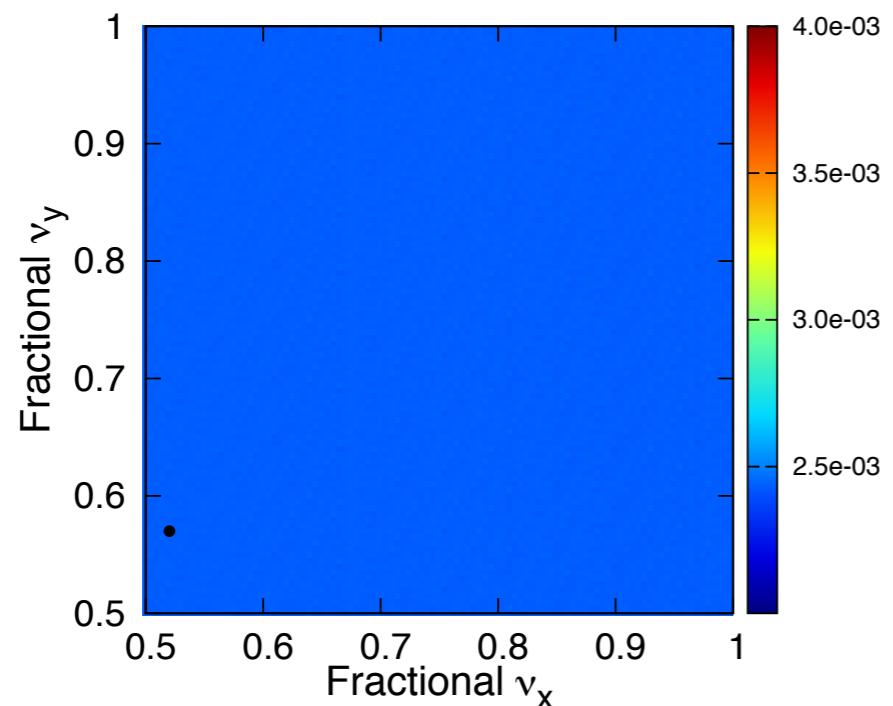
Lum.



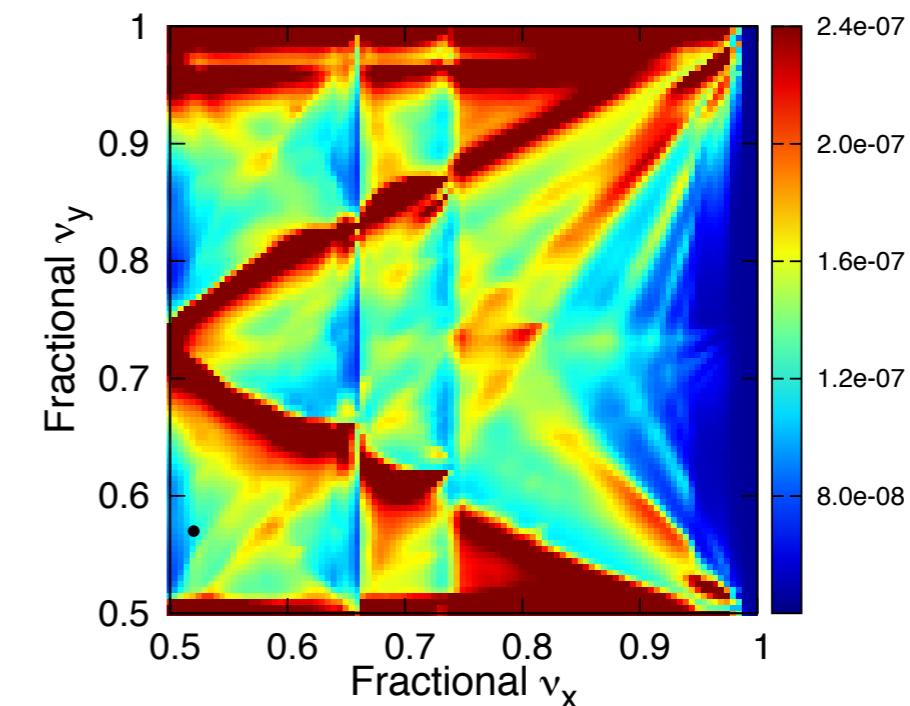
σ_x



σ_z



σ_y

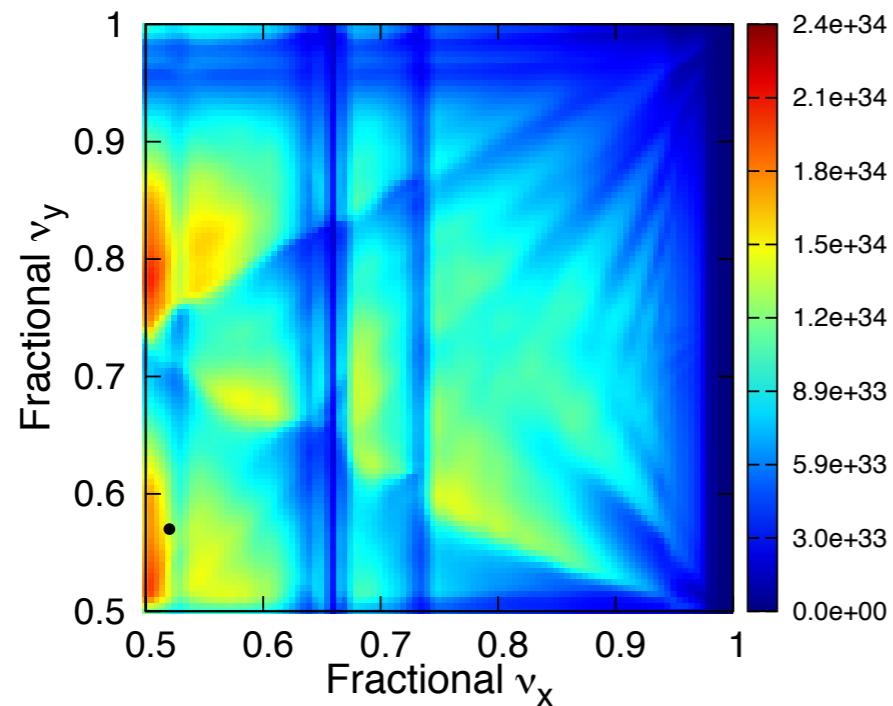


2. BBWS simulations: Lum. tune scan (cont.)

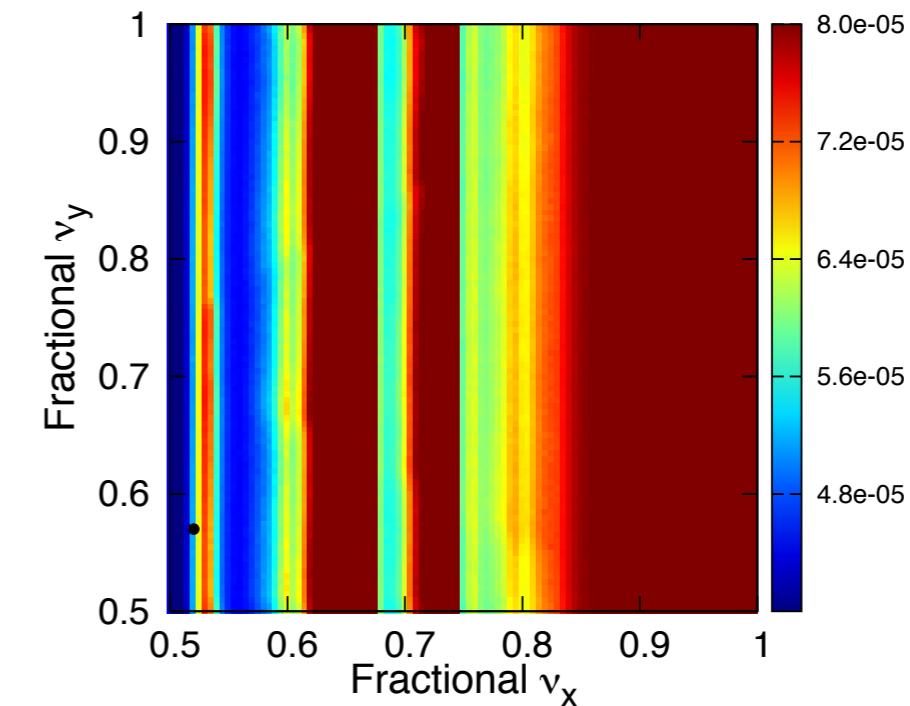
➤ w/ CW w/ BS (Black dot indicates [.52,.57])

- $\beta_y^* = 1\text{mm}$

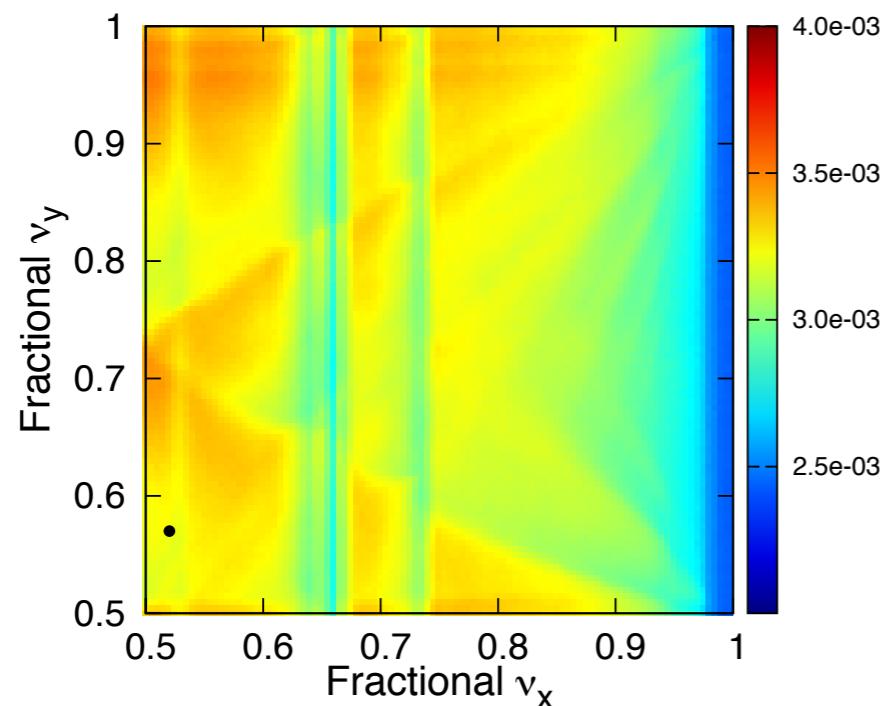
Lum.



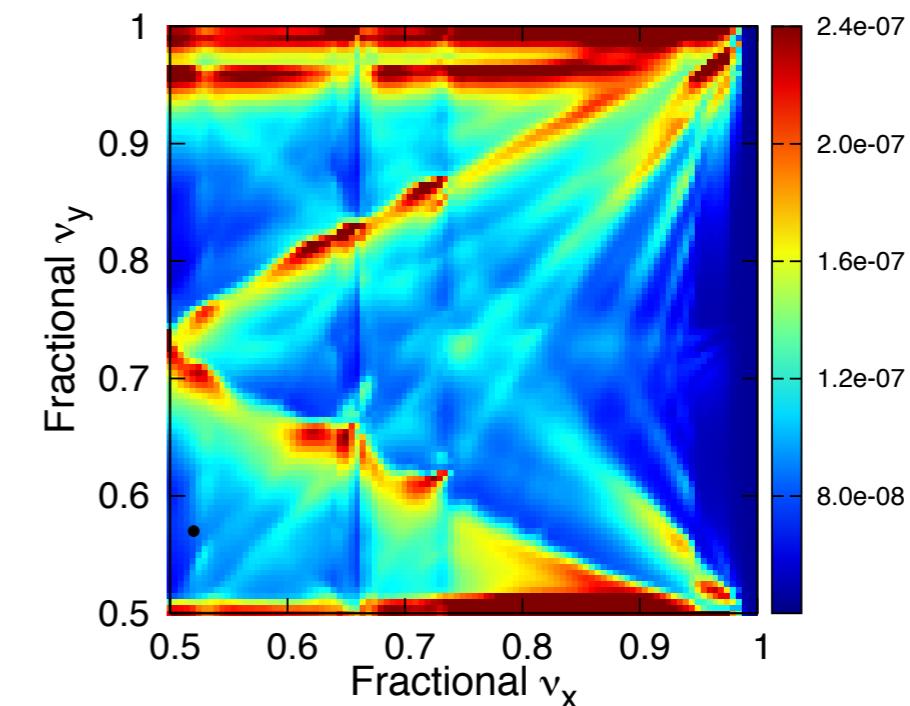
σ_x



σ_z



σ_y

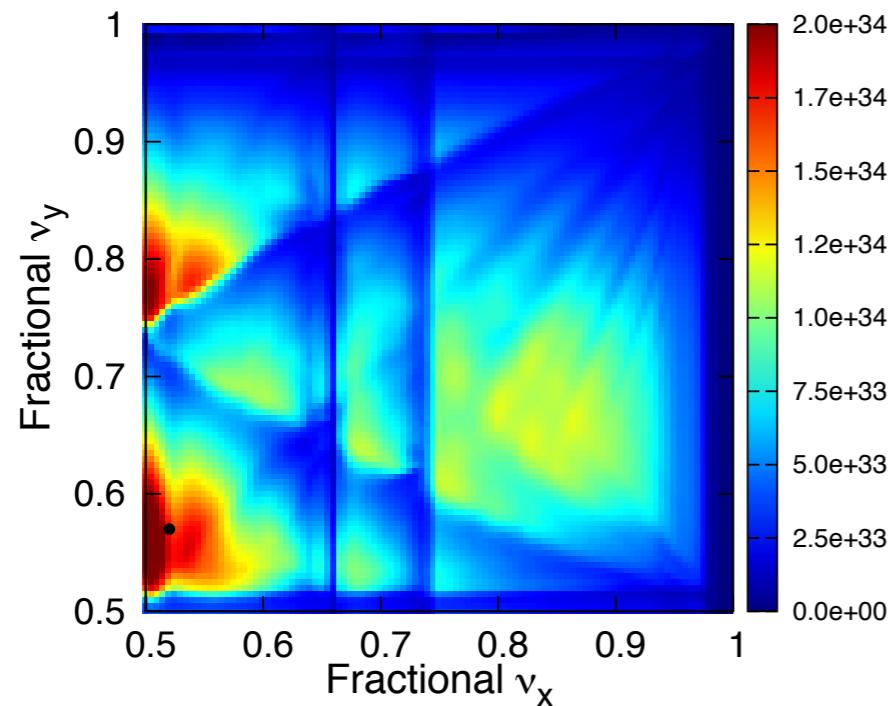


2. BBWS simulations: Lum. tune scan

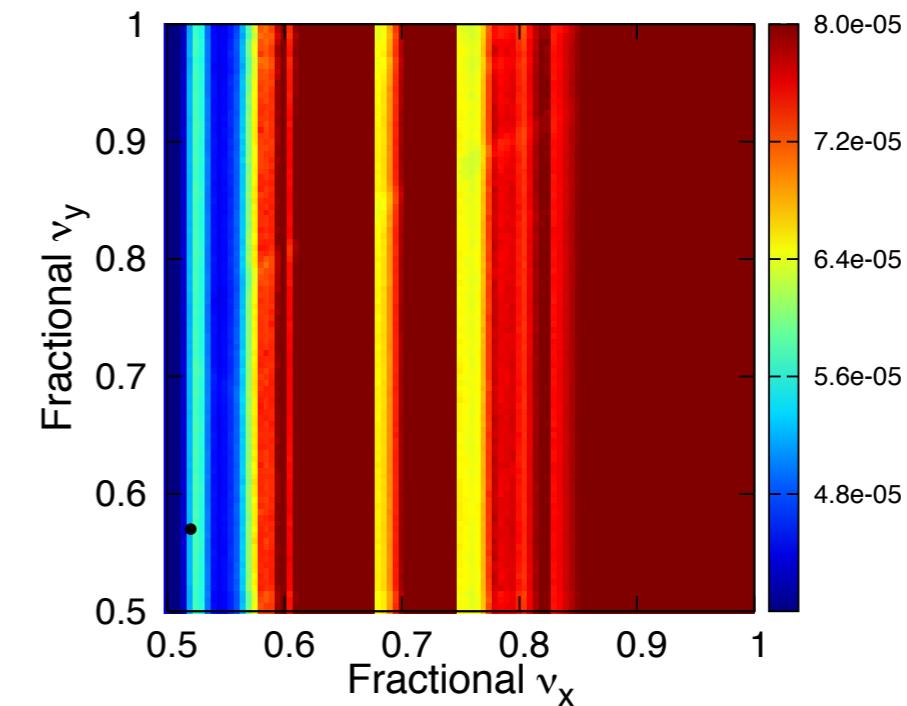
➤ w/o CW w/o BS (Black dot indicates [.52,.57])

- $\beta_y^* = 2\text{mm}$

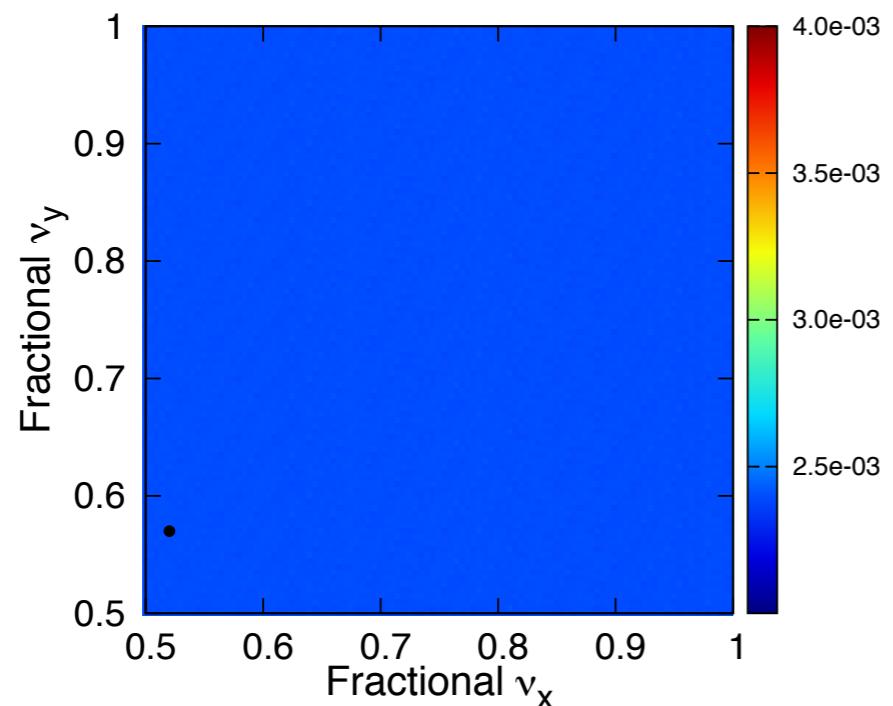
Lum.



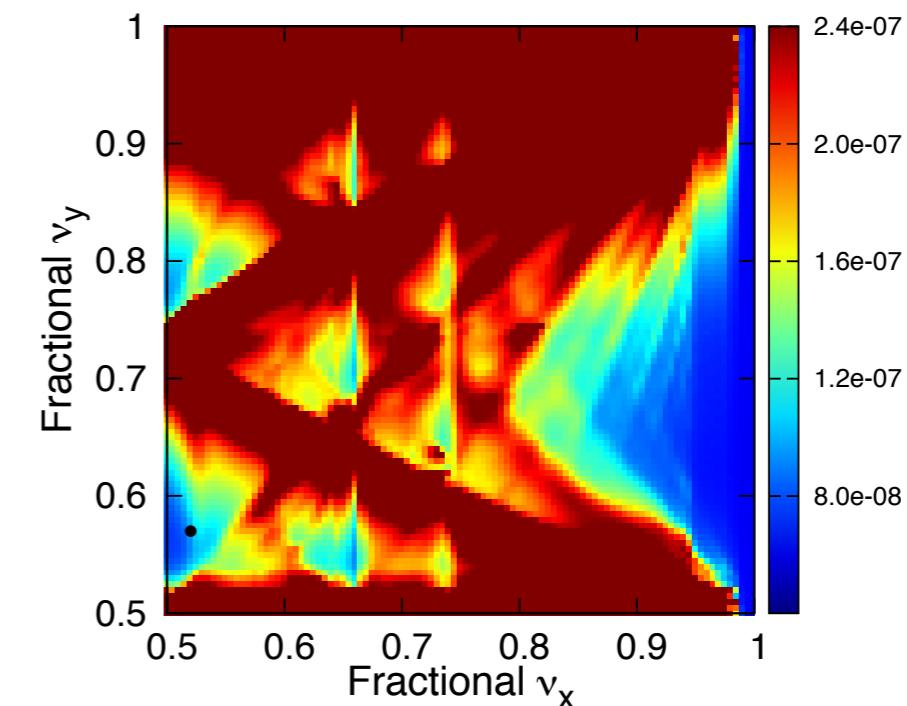
σ_x



σ_z



σ_y

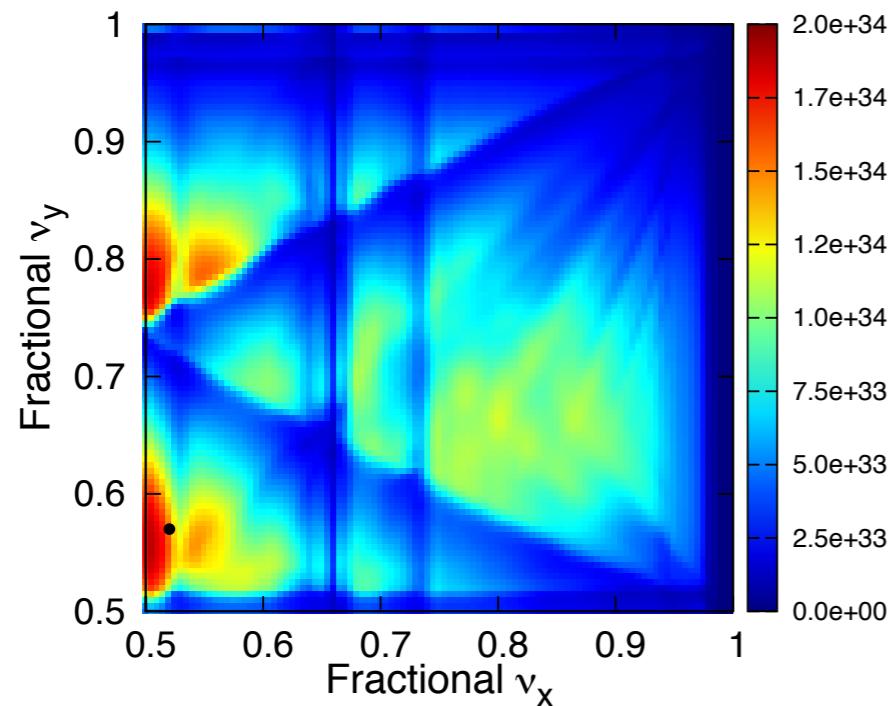


2. BBWS simulations: Lum. tune scan (cont.)

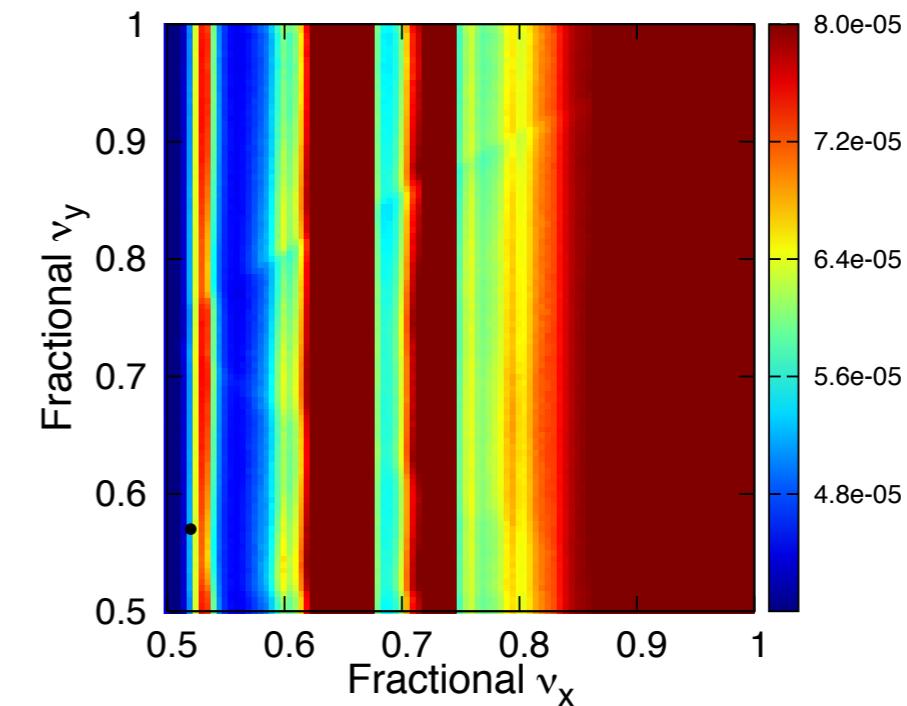
➤ w/o CW w/ BS (Black dot indicates [.52,.57])

- $\beta_y^* = 2\text{mm}$

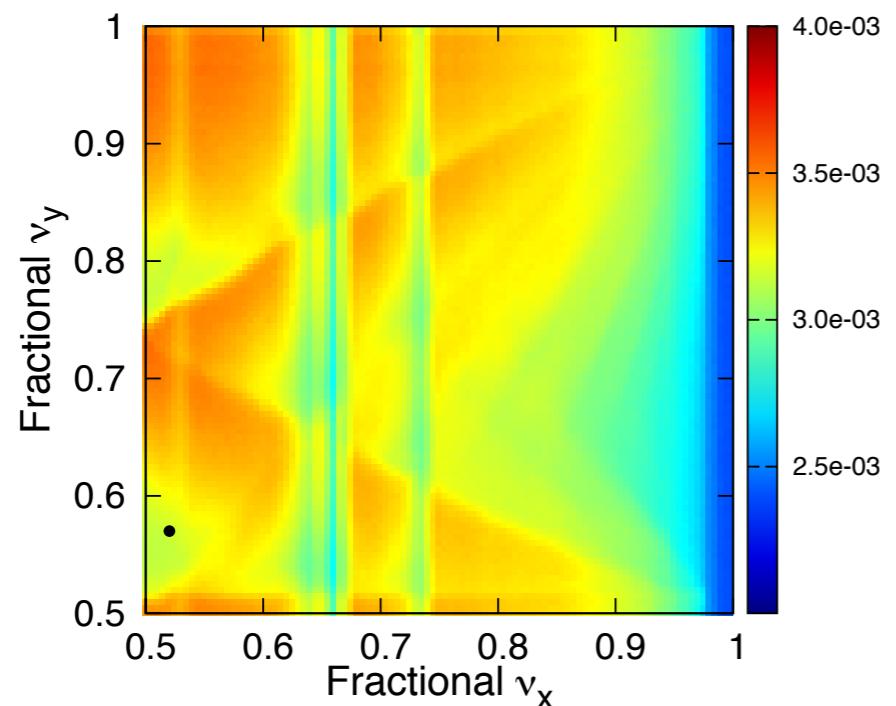
Lum.



σ_x

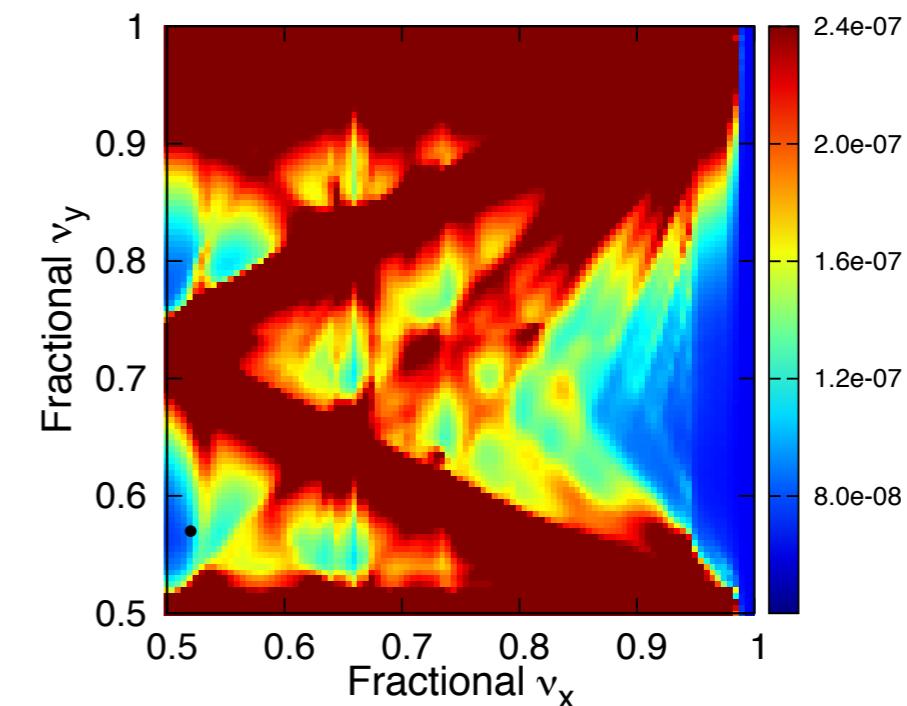


σ_z



σ_y

10

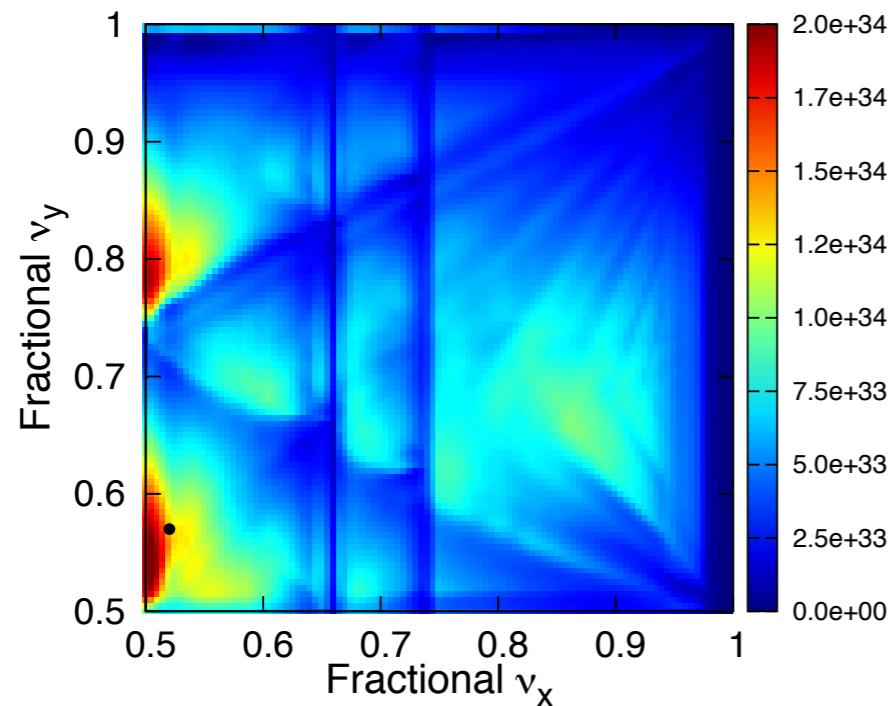


2. BBWS simulations: Lum. tune scan (cont.)

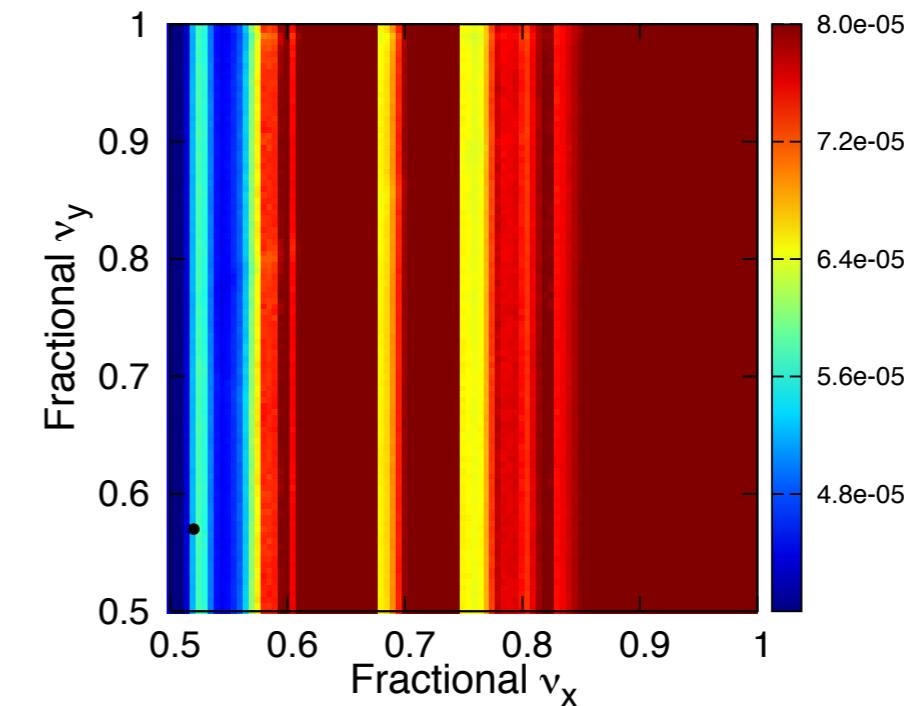
➤ w/ CW w/o BS (Black dot indicates [.52,.57])

- $\beta_y^* = 2\text{mm}$

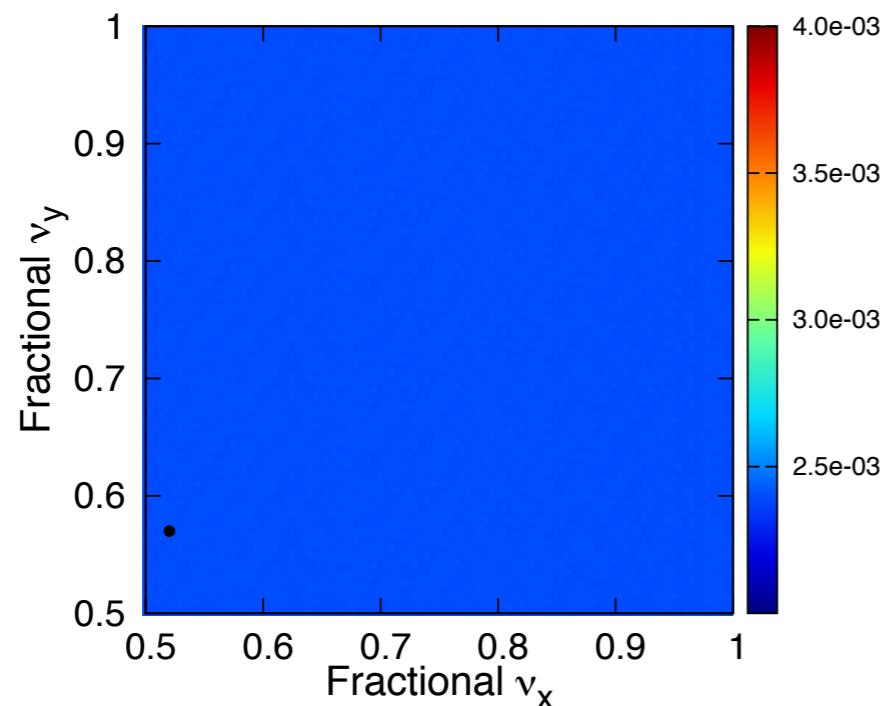
Lum.



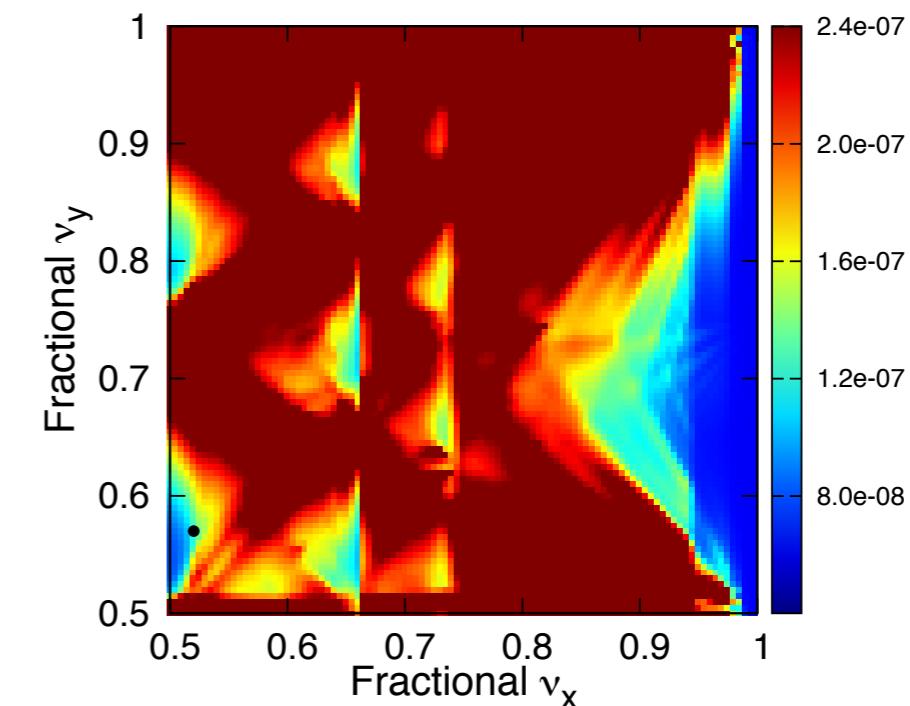
σ_x



σ_z



σ_y

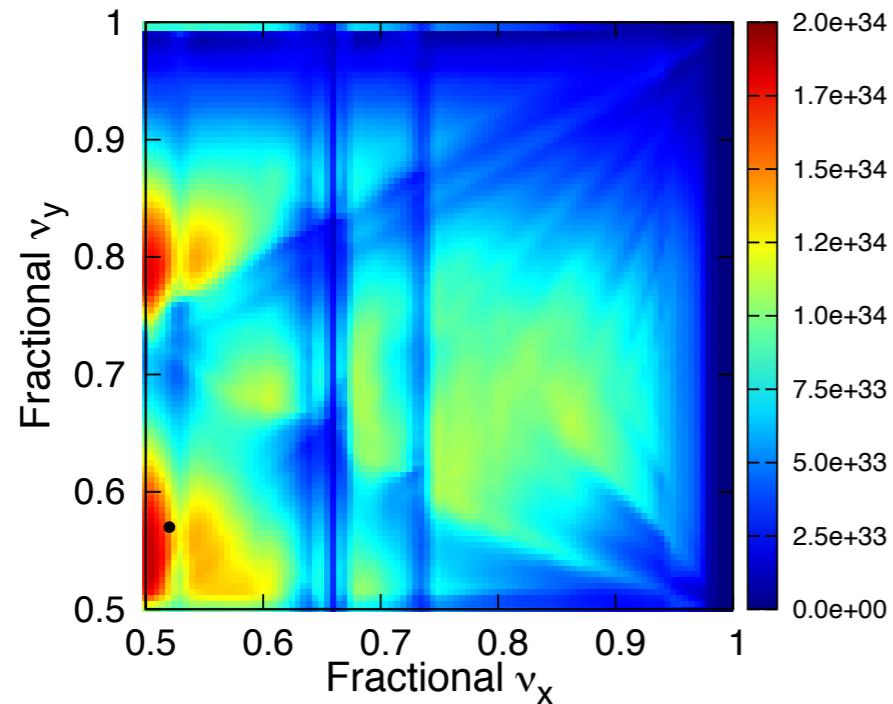


2. BBWS simulations: Lum. tune scan (cont.)

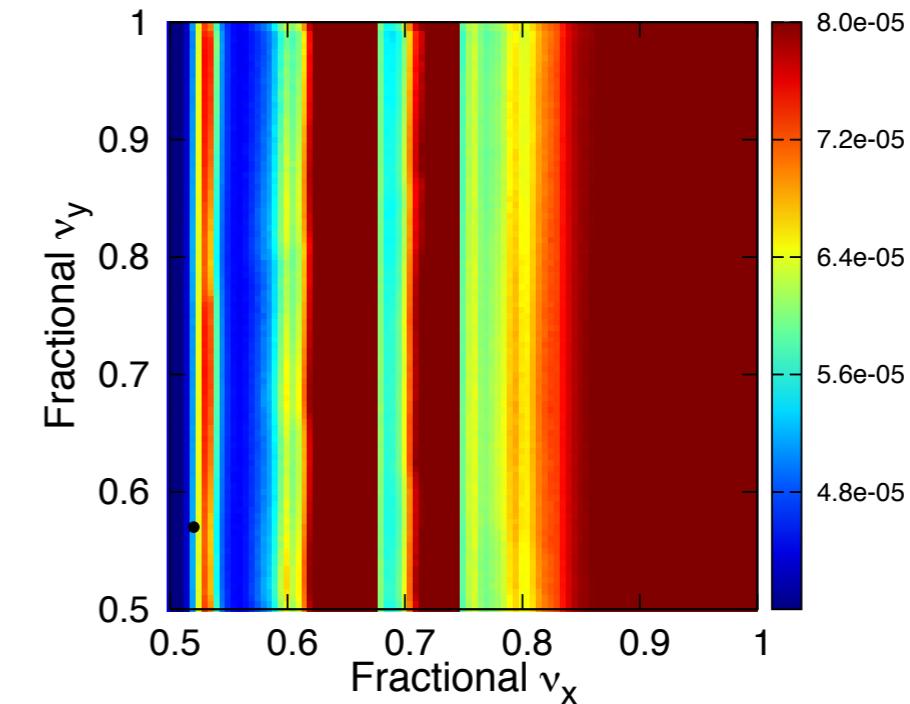
➤ w/ CW w/ BS (Black dot indicates [.52,.57])

- $\beta_y^* = 2\text{mm}$

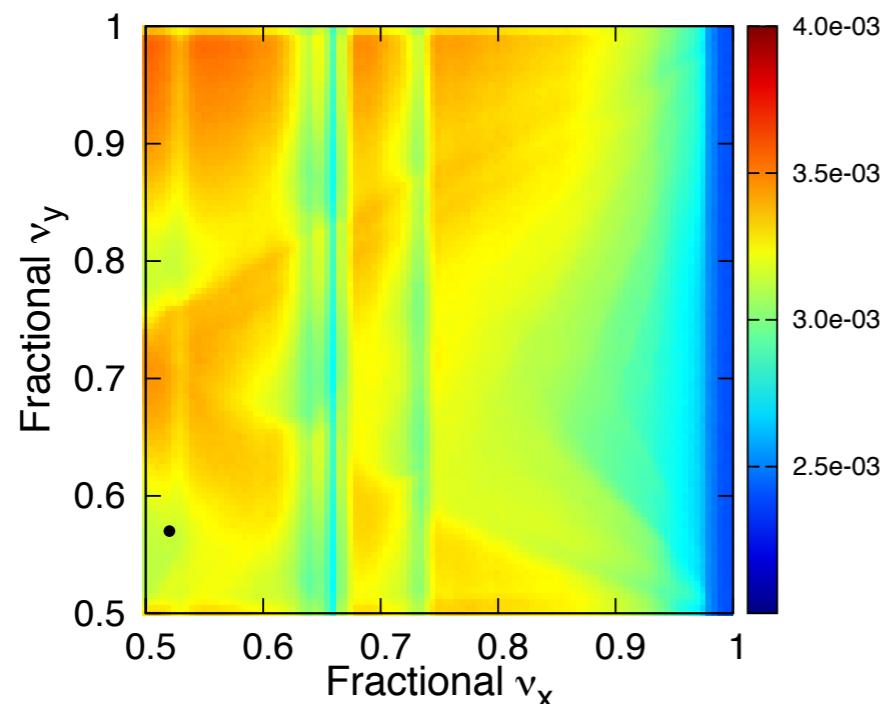
Lum.



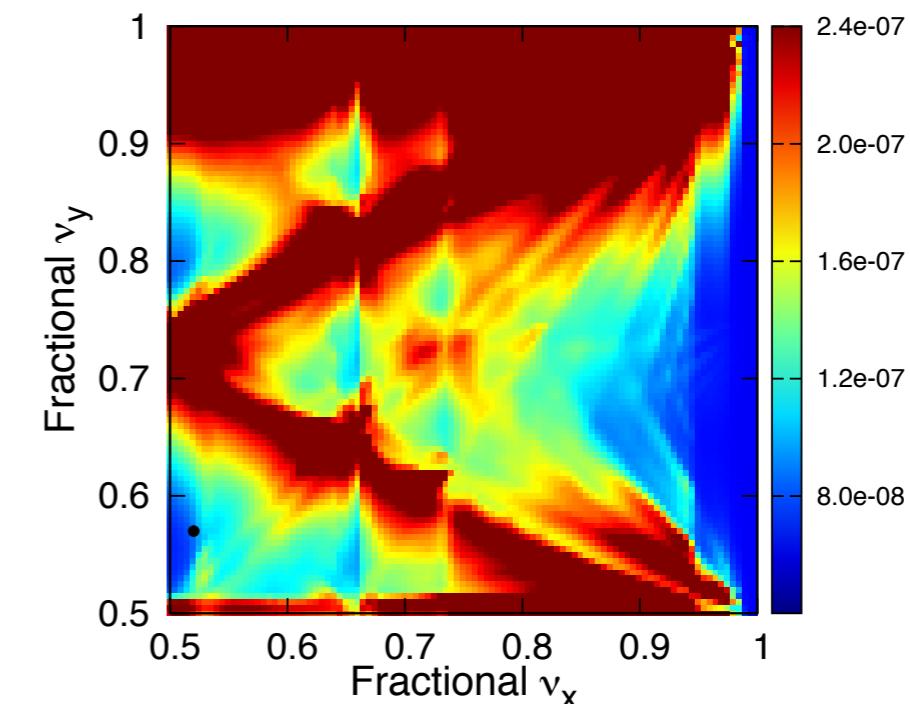
σ_x



σ_z



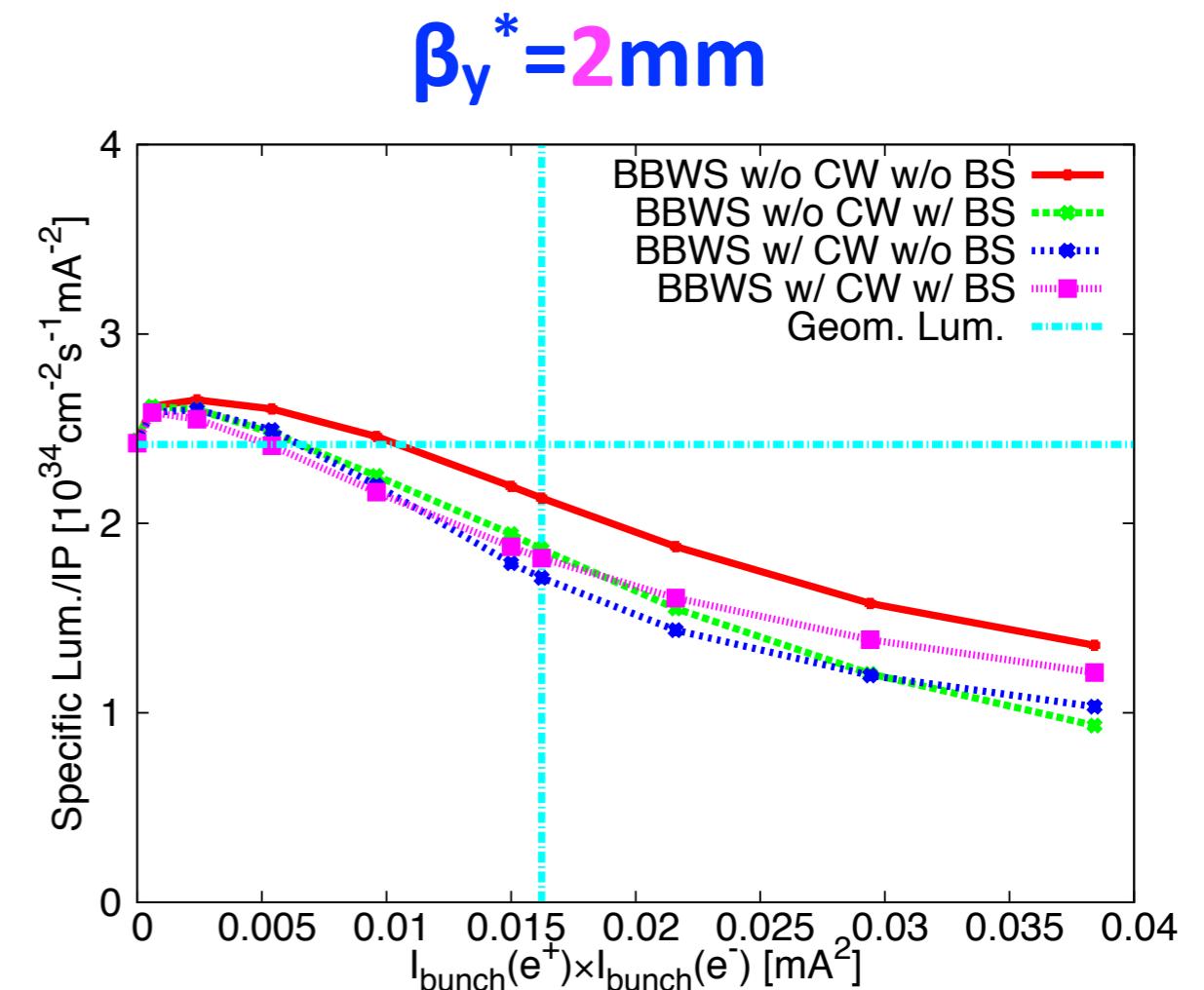
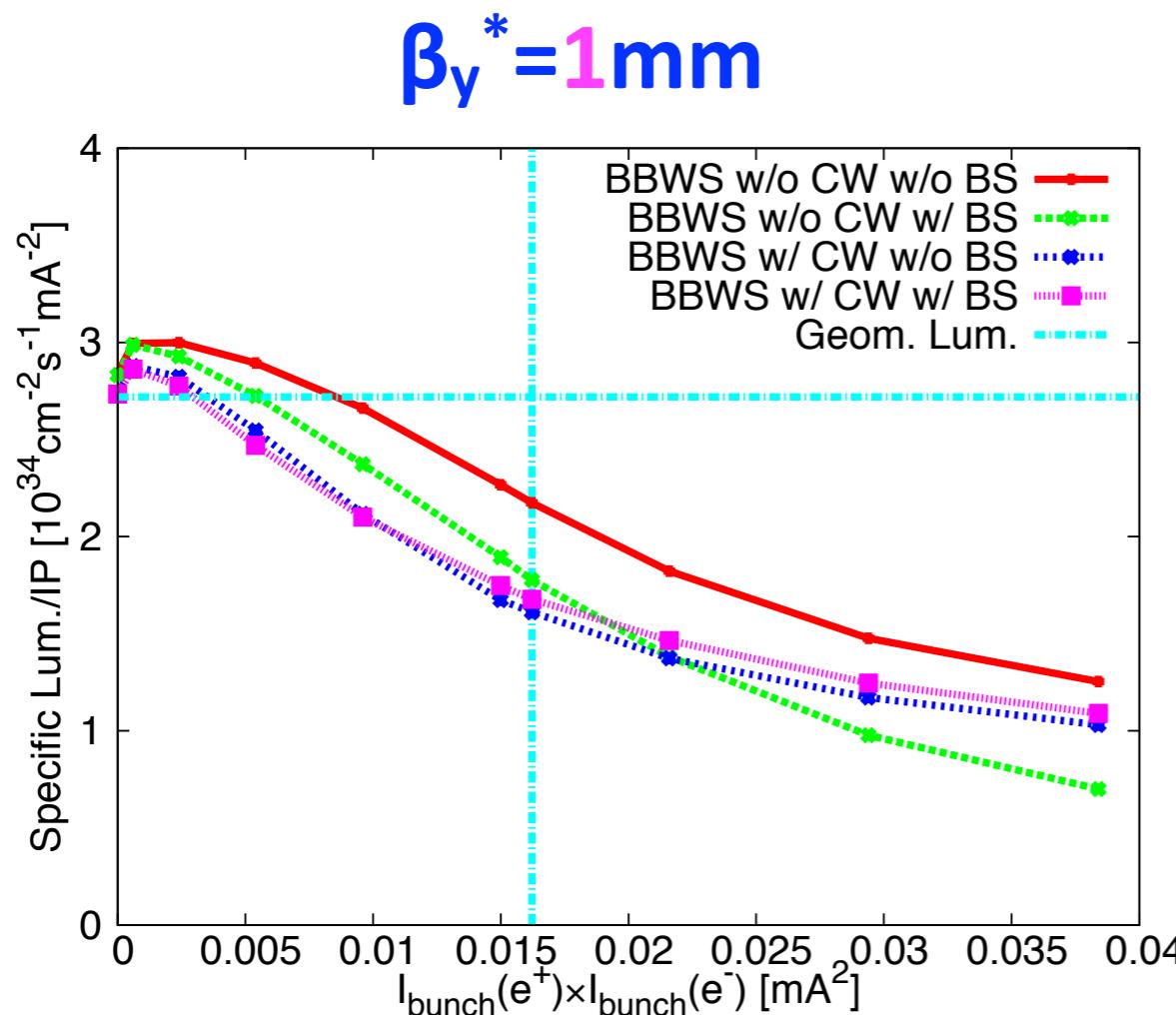
σ_y



2. BBWS simulations: Specific luminosity

► Conditions:

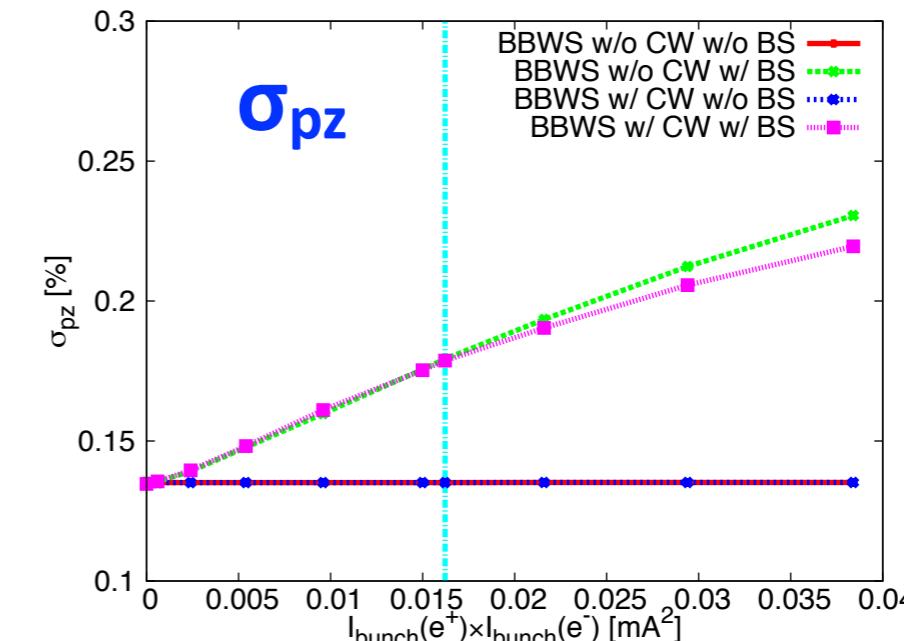
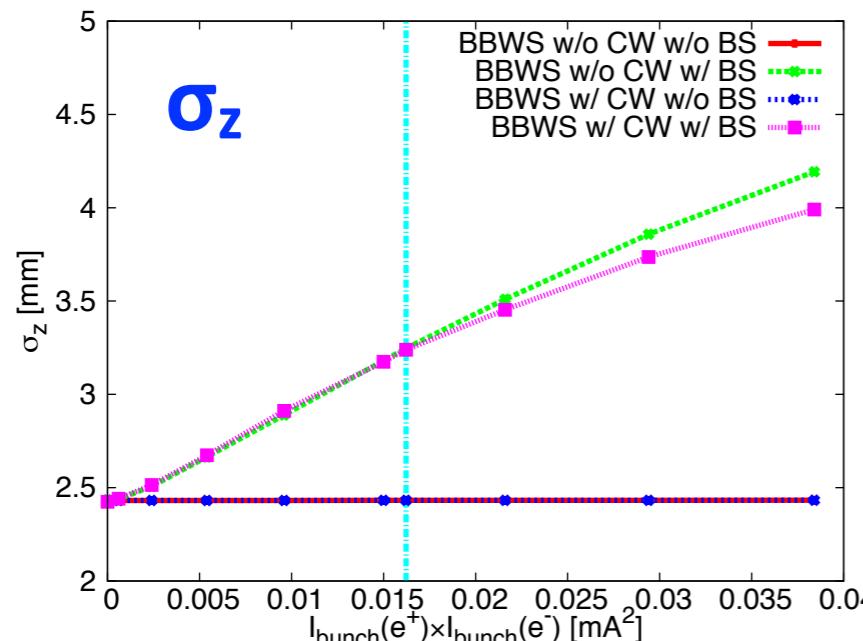
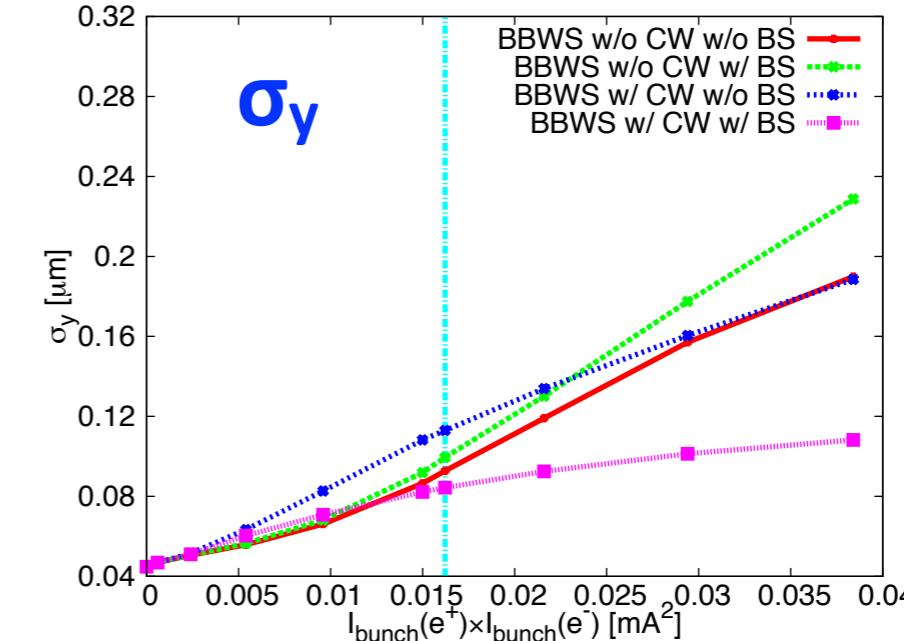
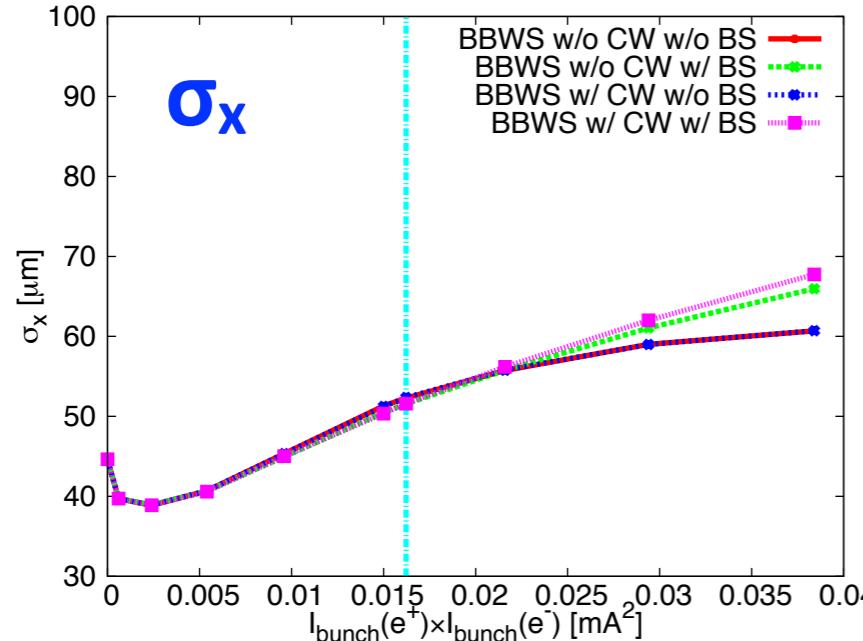
- w/ and w/o crab waist (CW)
- w/ and w/o beamstrahlung (BS)
- Working point: [.52, .57]
- Cyan line indicates geometric luminosity



2. BBWS simulations: Specific luminosity (cont.)

► Corresponding beam parameters [rms values]

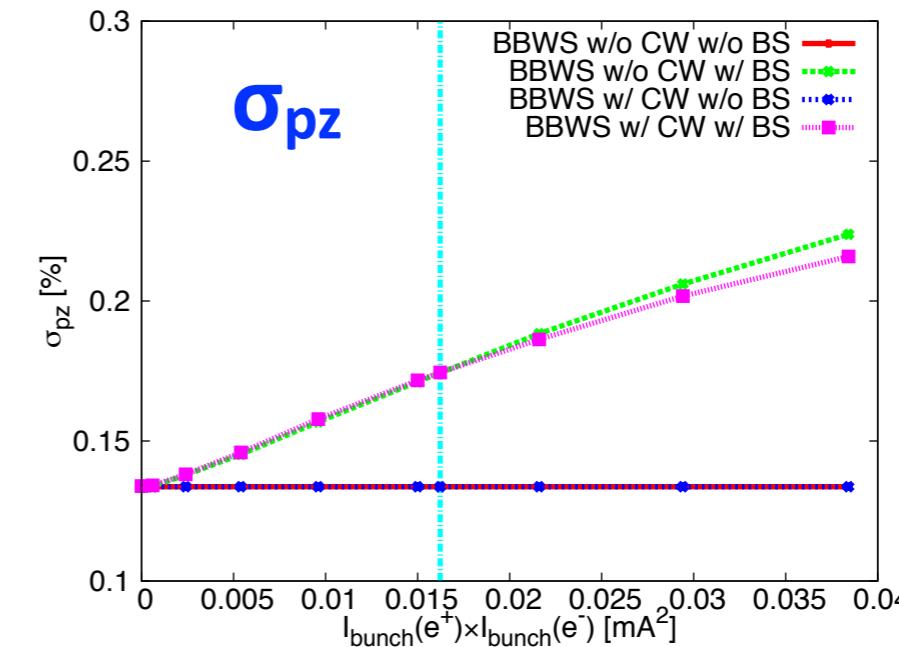
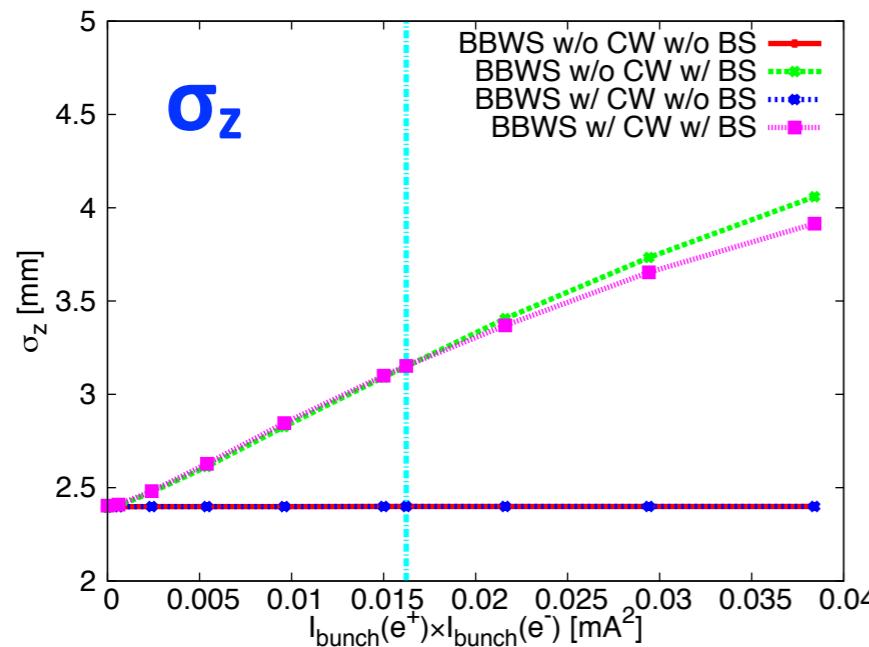
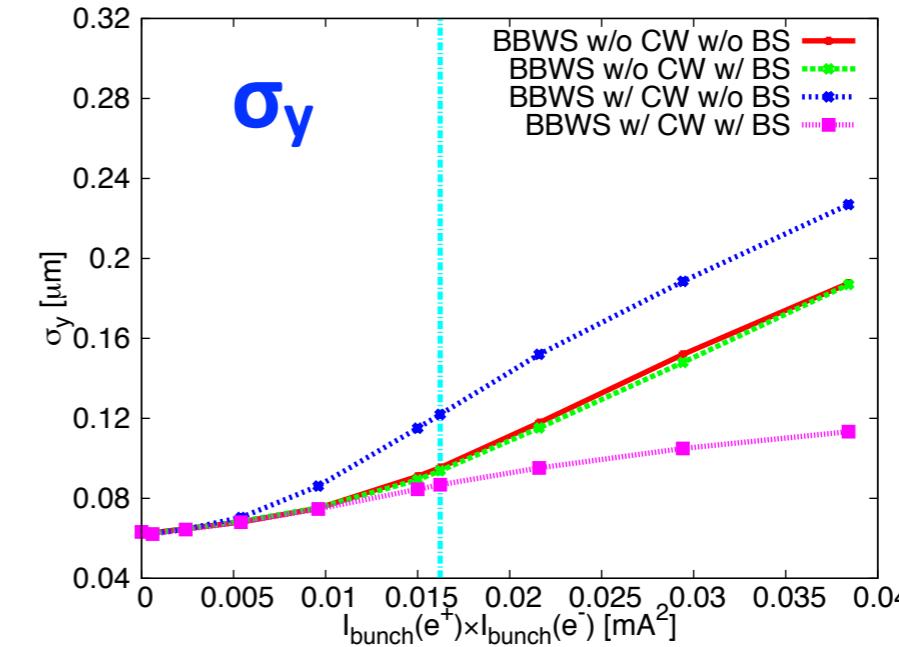
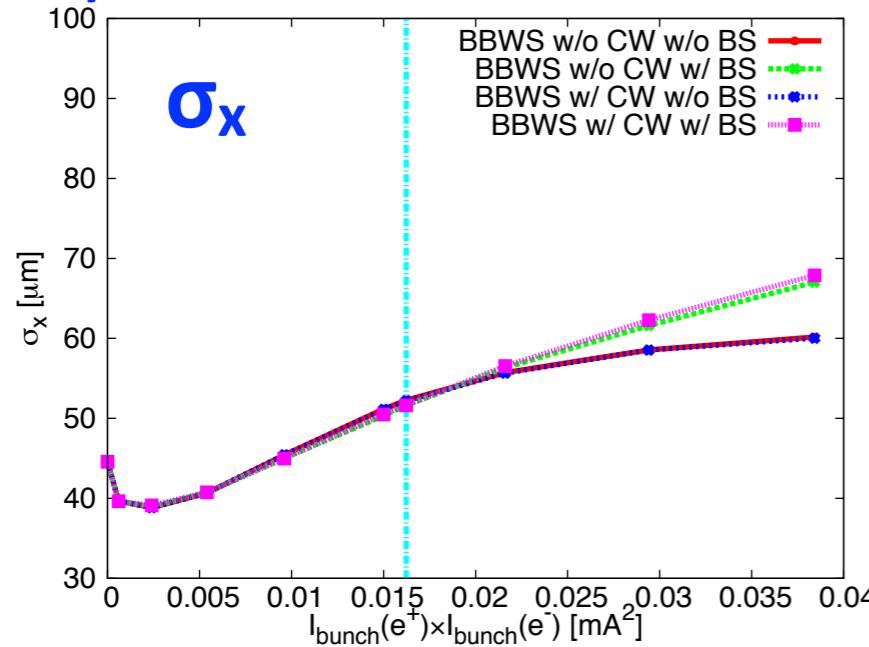
- $\beta_y^* = 1\text{mm}$
- BS correlates trans. and long. emittances
- BB resonances enhance trans.-long. coupling



2. BBWS simulations: Specific luminosity (cont.)

► Corresponding beam parameters [rms values]

- $\beta_y^* = 2\text{mm}$
- Lum. ~8% higher than $\beta_y^* = 1\text{mm}$ at NP=2.6E11 w/ CW w/ BS
- $\beta_y^* = 2\text{mm}$ is better than $\beta_y^* = 1\text{mm}$? Tune dependent?

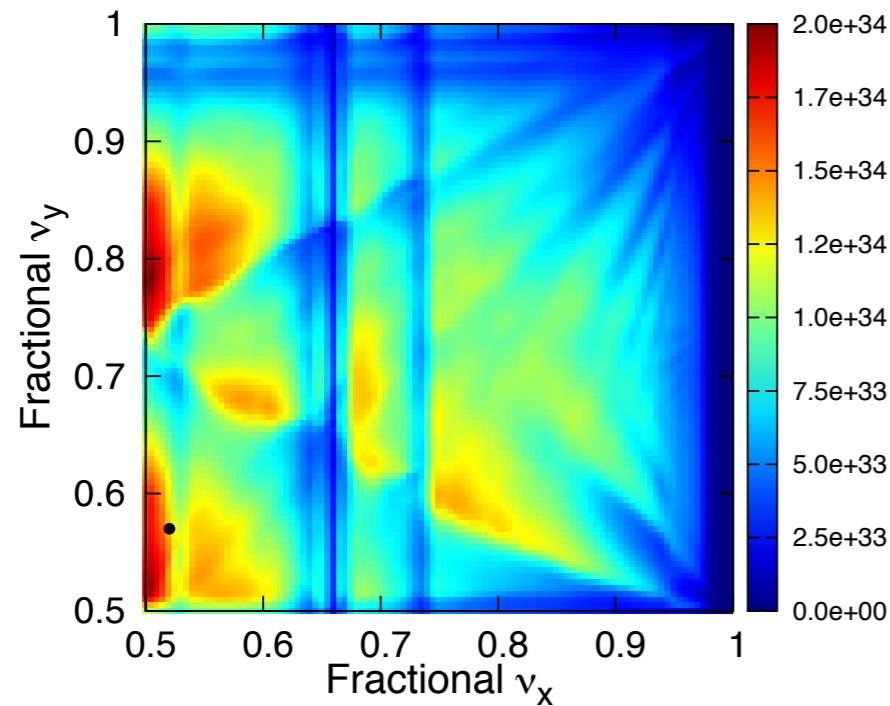


2. BBWS simulations: Lum. Scan

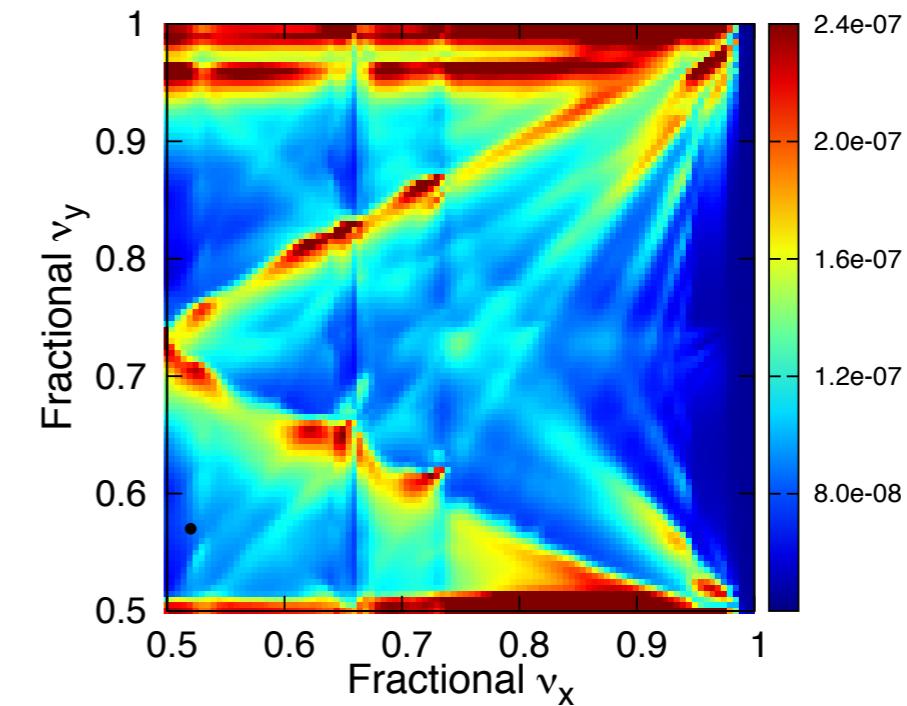
➤ Compare $\beta_y^* = 1\text{mm}$ and $\beta_y^* = 2\text{mm}$ (NP=2.6E11)

- $\beta_y^* = 1\text{mm}$ (w/ CW w/ BS):

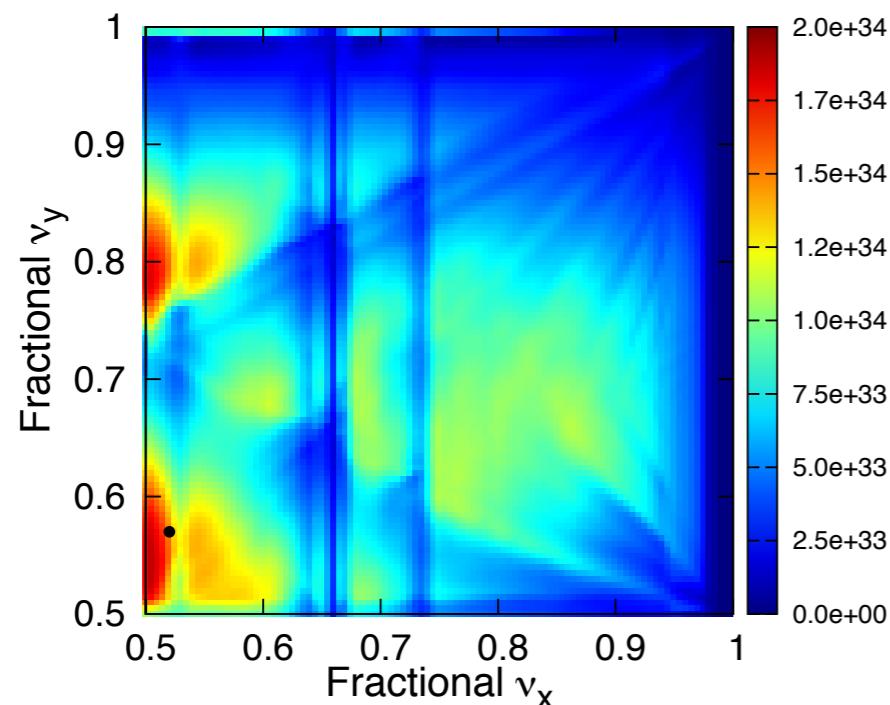
Lum.



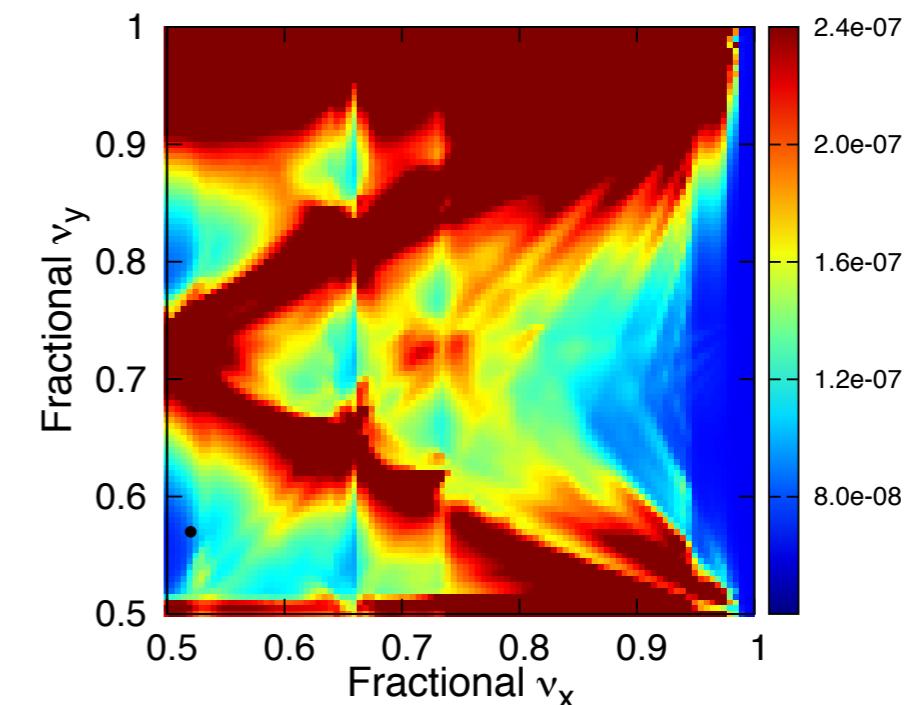
σ_y



Lum.



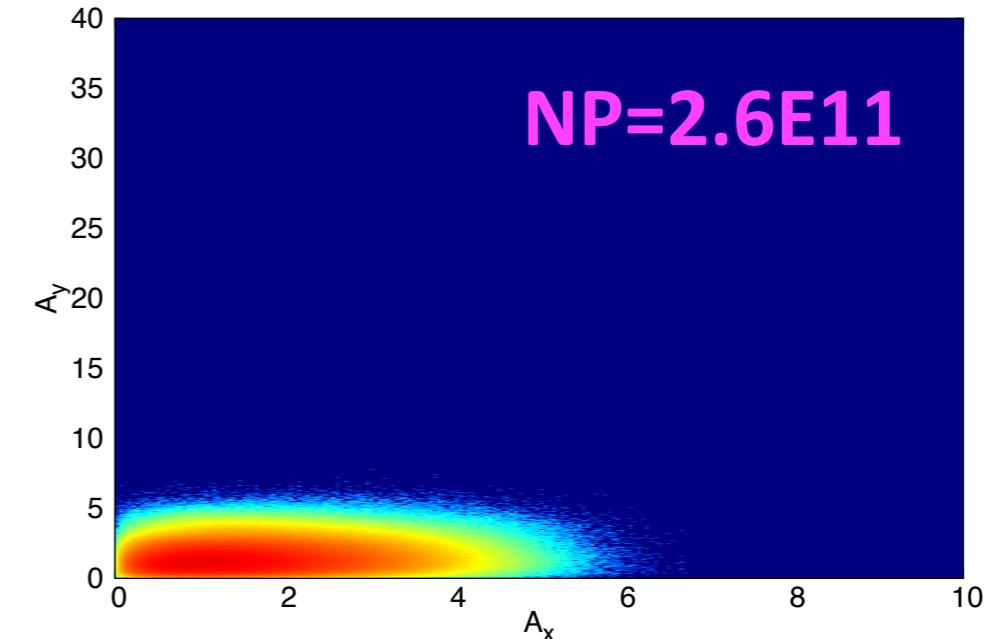
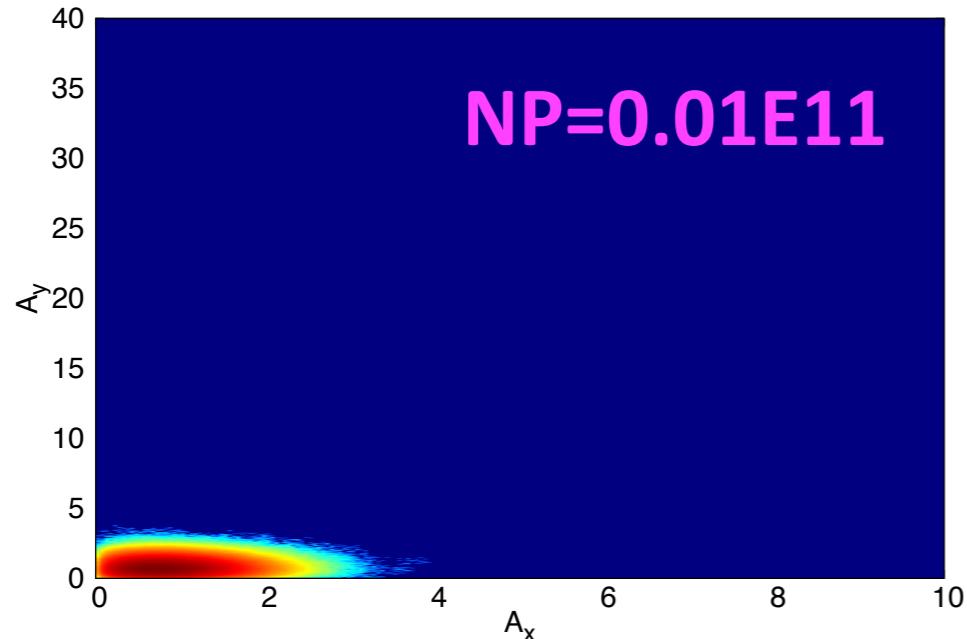
σ_y



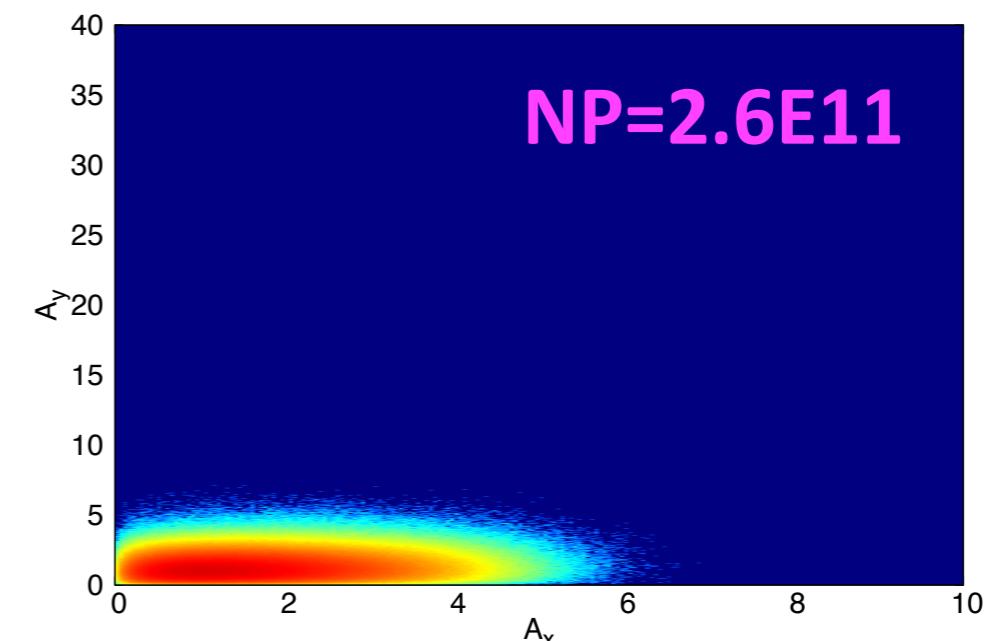
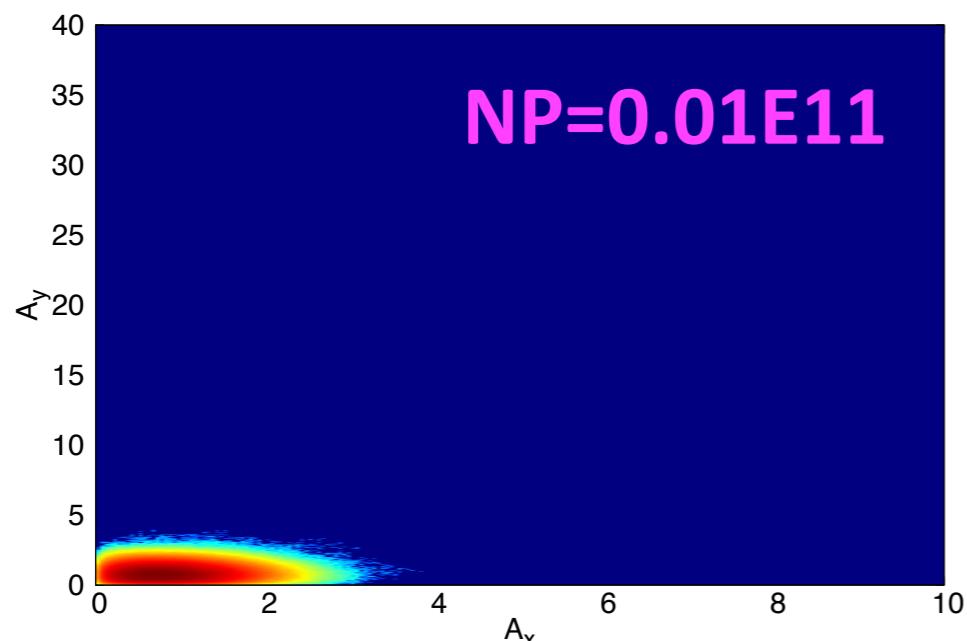
2. BBWS simulations: Beam tail

➤ Compare $\beta_y^* = 1\text{mm}$ and $\beta_y^* = 2\text{mm}$

- $\beta_y^* = 1\text{mm} (\text{w/ CW w/ BS})$:



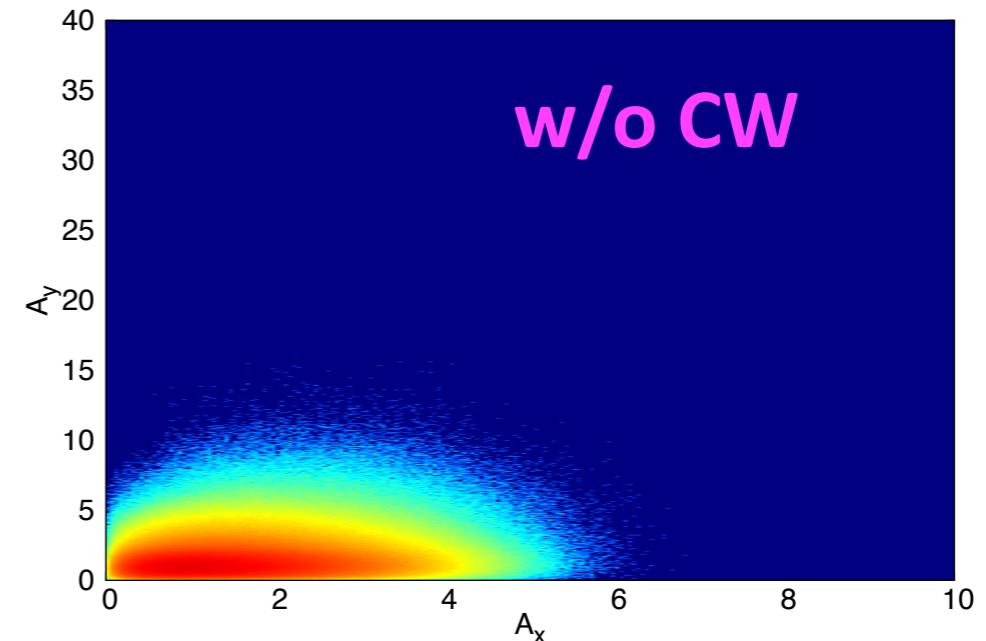
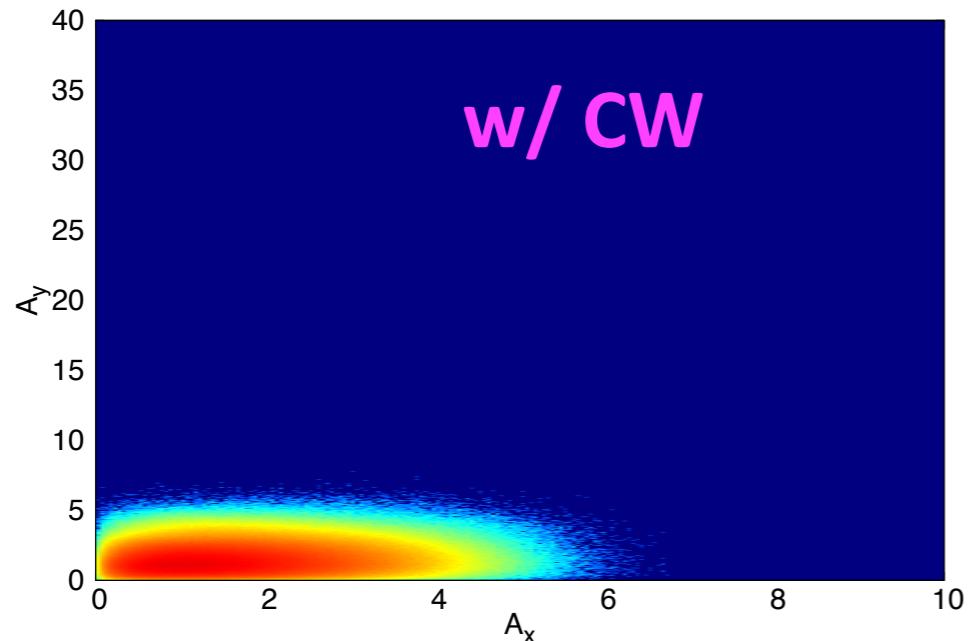
- $\beta_y^* = 2\text{mm} (\text{w/ CW w/ BS})$:



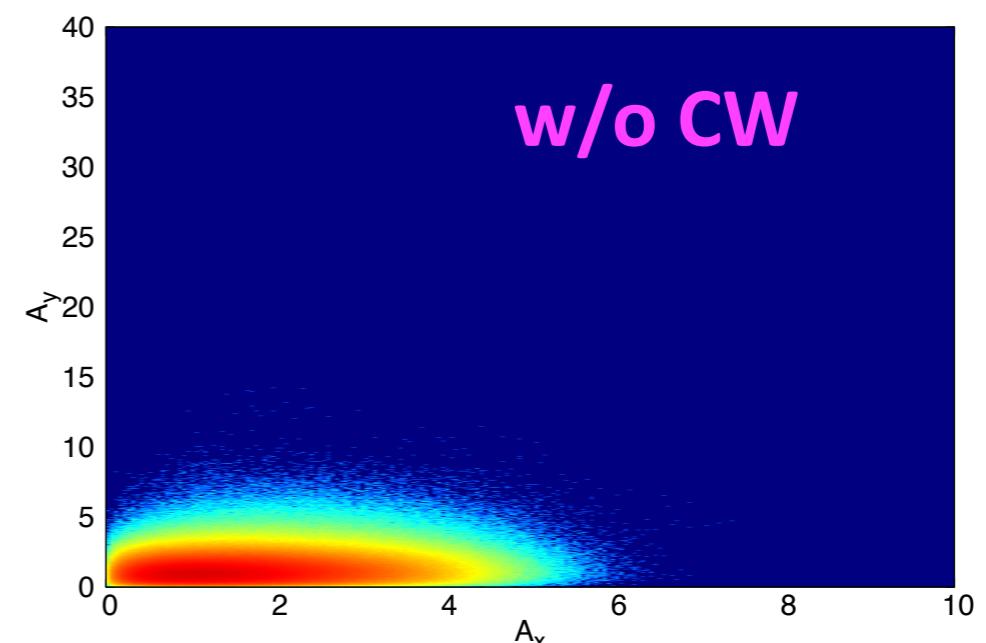
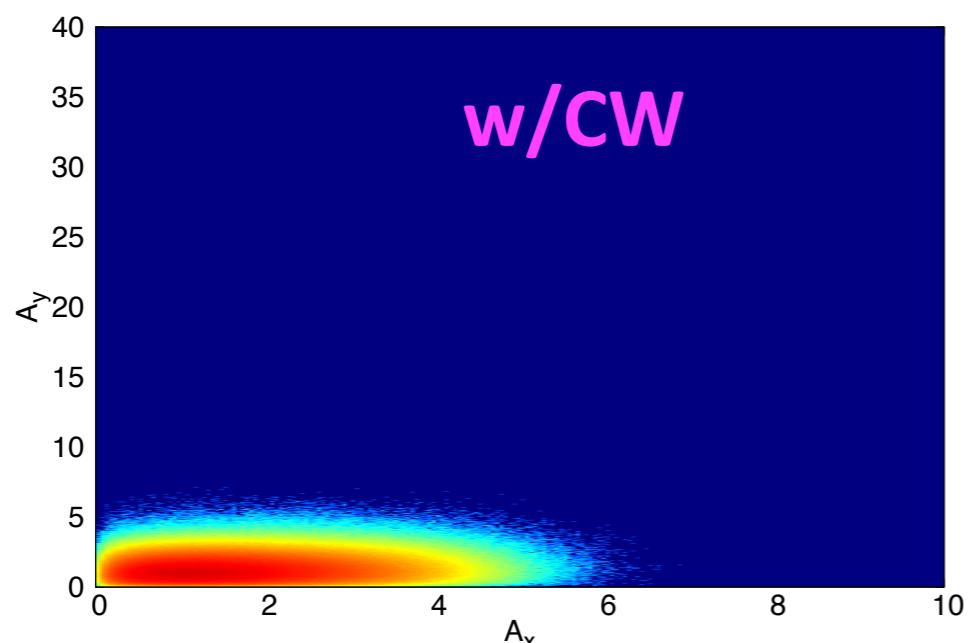
2. BBWS simulations: Beam tail

➤ Compare w/ and w/ CW (NP=2.6E11)

- $\beta_y^* = 1\text{mm}$ (w/ BS):



- $\beta_y^* = 2\text{mm}$ (w/ BS):



3. Interplay of BB and latt. nonlin.

► SAD element-by-element tracking options:

- Case-1: Damping/excitation lumped at IP (similar to BBWS): beam always unstable

$$M = M_{\text{RAD}} \circ M_{\text{BB}} \circ M_0$$

- Case-2: Damping/excitation lumped at FRF: beam reaches equilibrium, instability appear at high current

$$M = M_{\text{RAD}} \circ M_{\text{IP} \rightarrow \text{FRF}} \circ M_{\text{BB}} \circ M_{\text{FRF} \rightarrow \text{IP}}$$

- Case-3: Damping/excitation turned on at each element: beam unstable even w/o BB

- Case-4: Damping turned on at each element and excitation lumped at FRF: beam might be unstable w/ BB [depend on tune?]

3. Interplay of BB and latt. nonlin. (cont.)

► Lumped damping/excitation:

$$\vec{x} = (x, p_x, y, p_y, z, \delta)^T$$

$$\vec{X} = M_{\text{p2n}} \vec{x}$$

$$\vec{\lambda} = (1 - D_x, 1 - D_x, 1 - D_y, 1 - D_y, 1 - D_z, 1 - D_z)$$

$$\vec{r} = \text{GaussRandom}[6]^T$$

$$\vec{\beta}_D = \sqrt{2(\epsilon_x D_x, \epsilon_x D_x, \epsilon_y D_y, \epsilon_y D_y, \epsilon_z D_z, \epsilon_z D_z)}$$

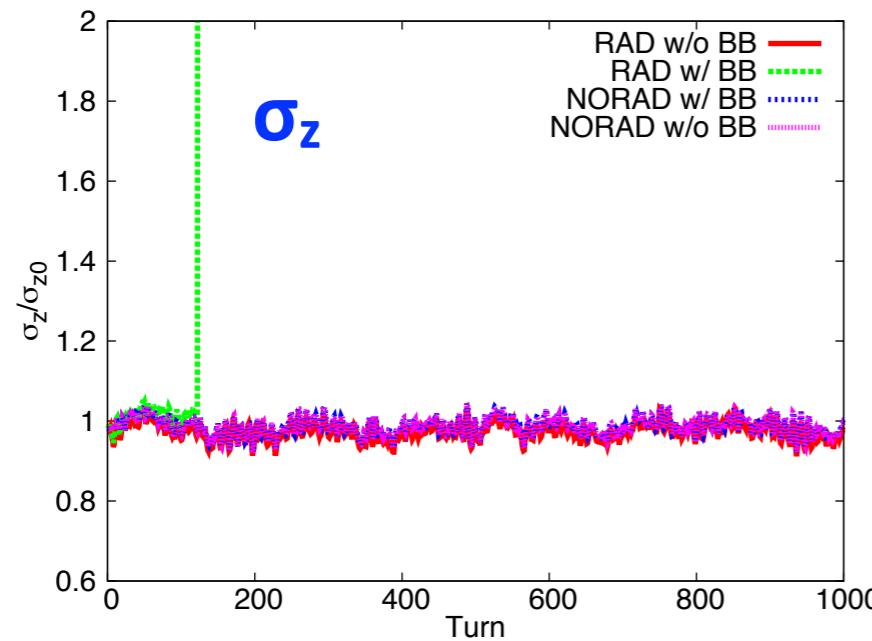
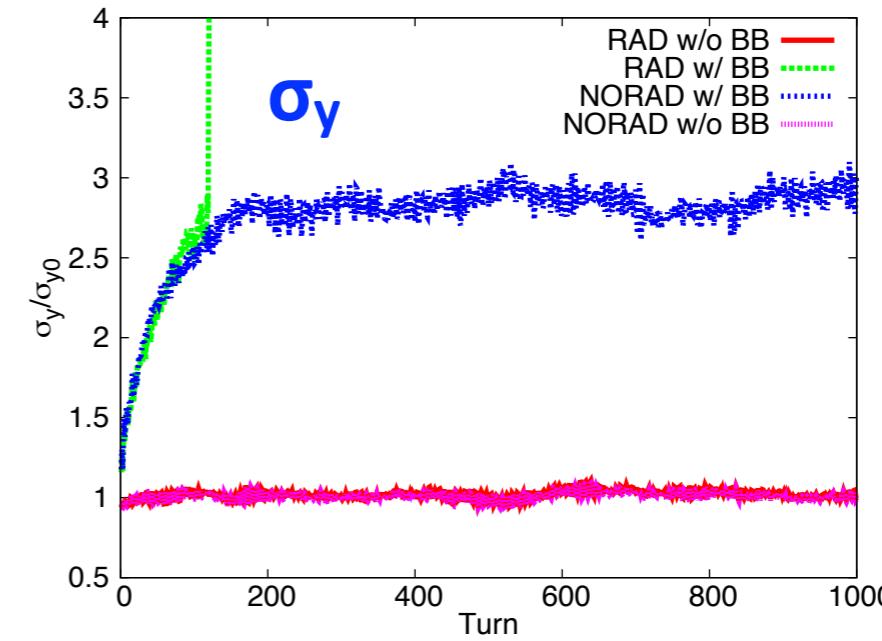
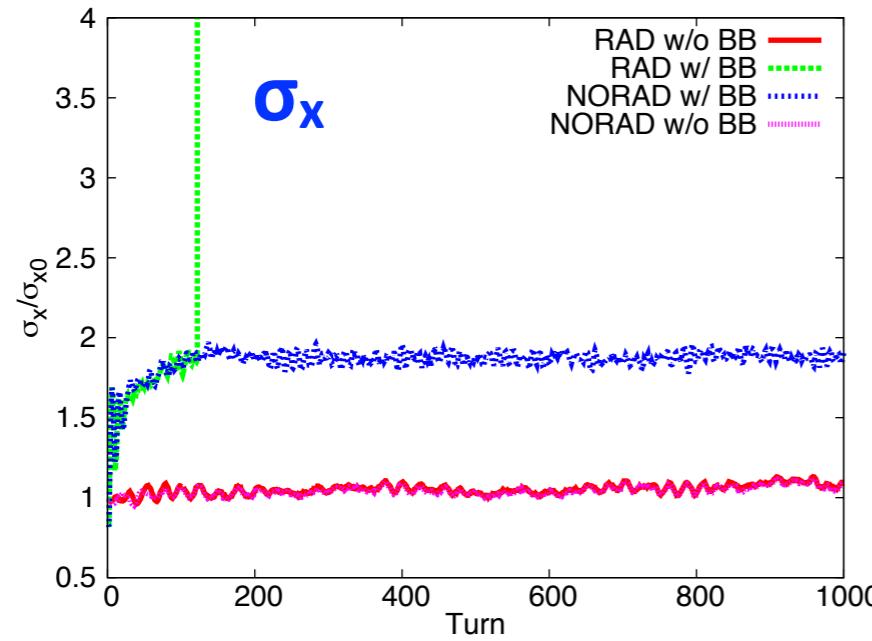
$$\vec{X}_1 = \vec{\lambda} \cdot \vec{X}_0 + \vec{\beta}_D \cdot \vec{r}$$

$$\vec{x}_1 = M_{\text{p2n}}^{-1} \vec{x}_0$$

3. Interplay of BB and latt. nonlin. (cont.)

► Turn-by-turn rms beam sizes:

$$\beta_y^* = 1\text{mm}, \text{NP}=2.6E11, v_x/v_y=162.52/163.57$$

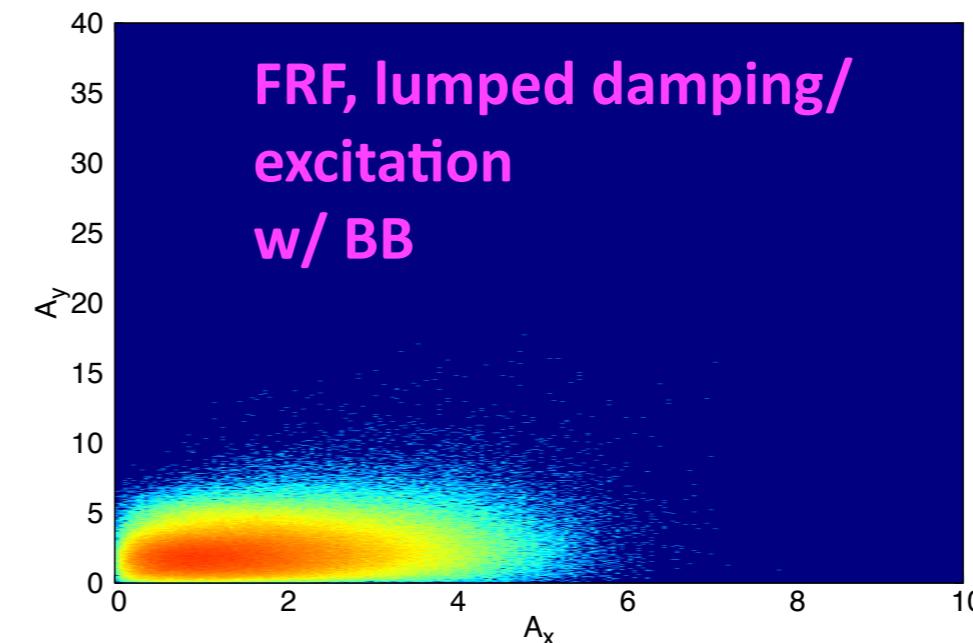
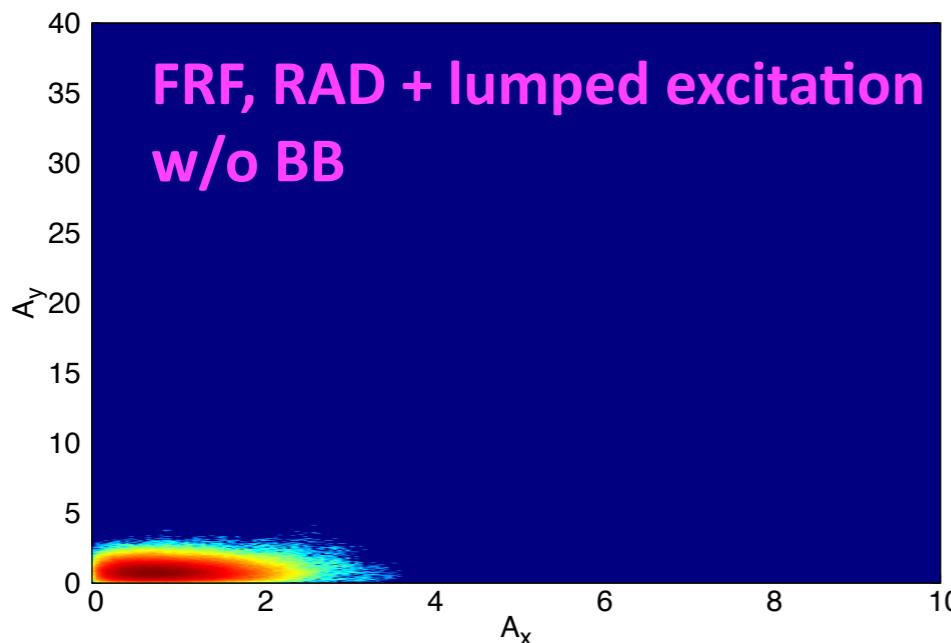
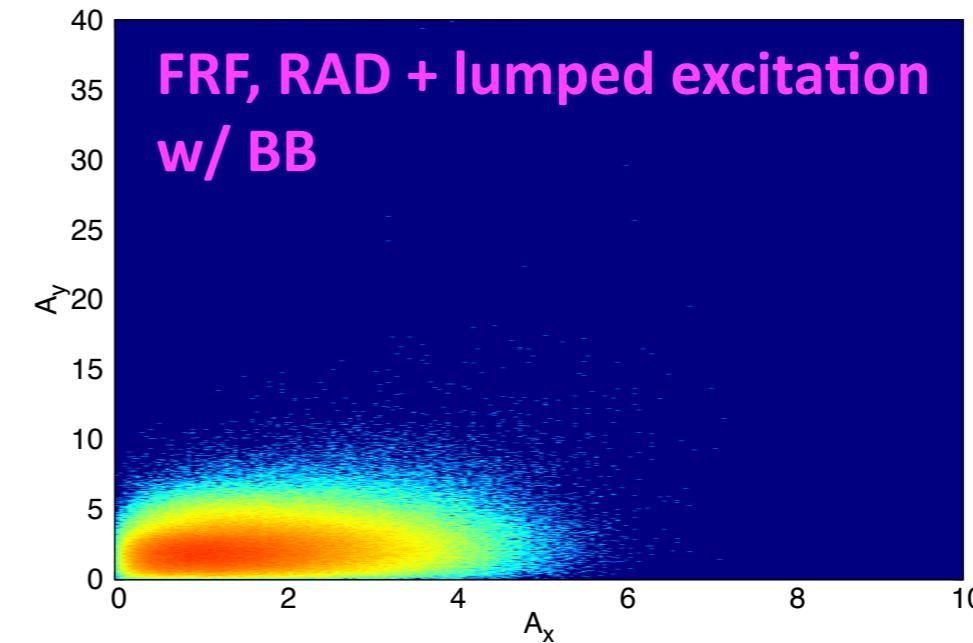
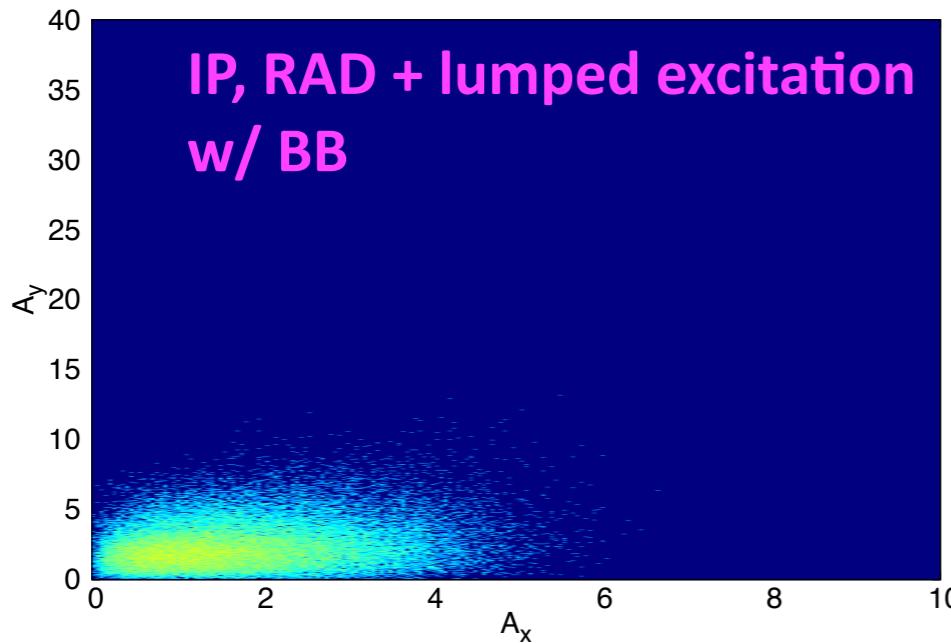


Red: Case-4 w/o BB
Green: Case-4 w/ BB
Blue: Case-2 w/ BB
Magenta: Case-2 w/o BB
Cyan: Nominal value

3. Interplay of BB and latt. nonlin. (cont.)

➤ Beam tail:

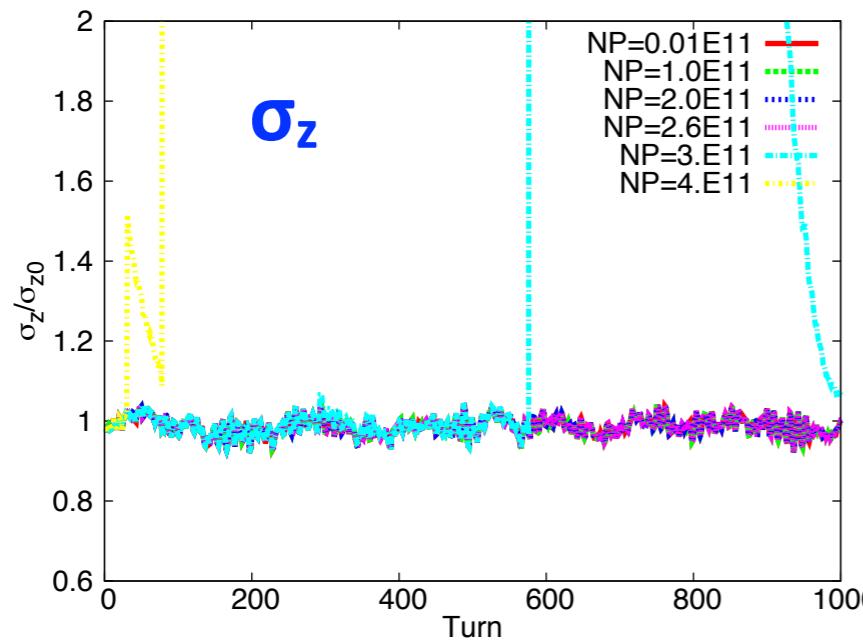
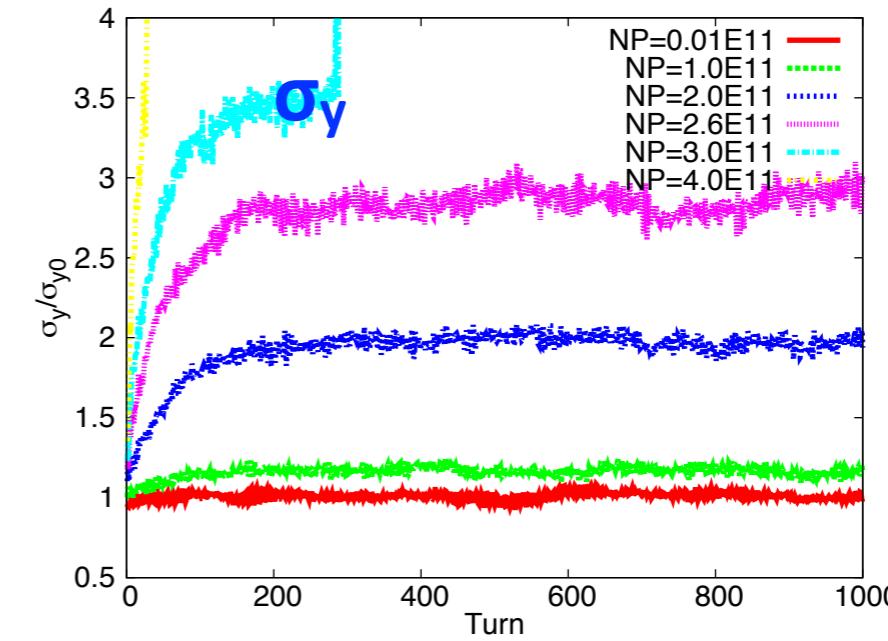
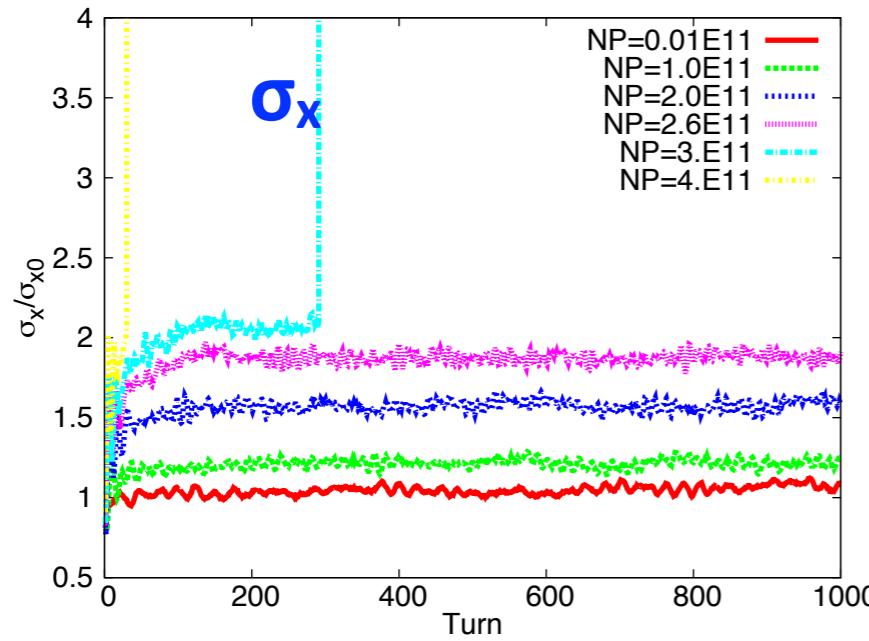
$$\beta_y^* = 1\text{mm}, \text{NP}=2.6E11, v_x/v_y=162.52/163.57$$



3. Interplay of BB and latt. nonlin. (cont.)

► Turn-by-turn rms beam sizes (**Case-2**):

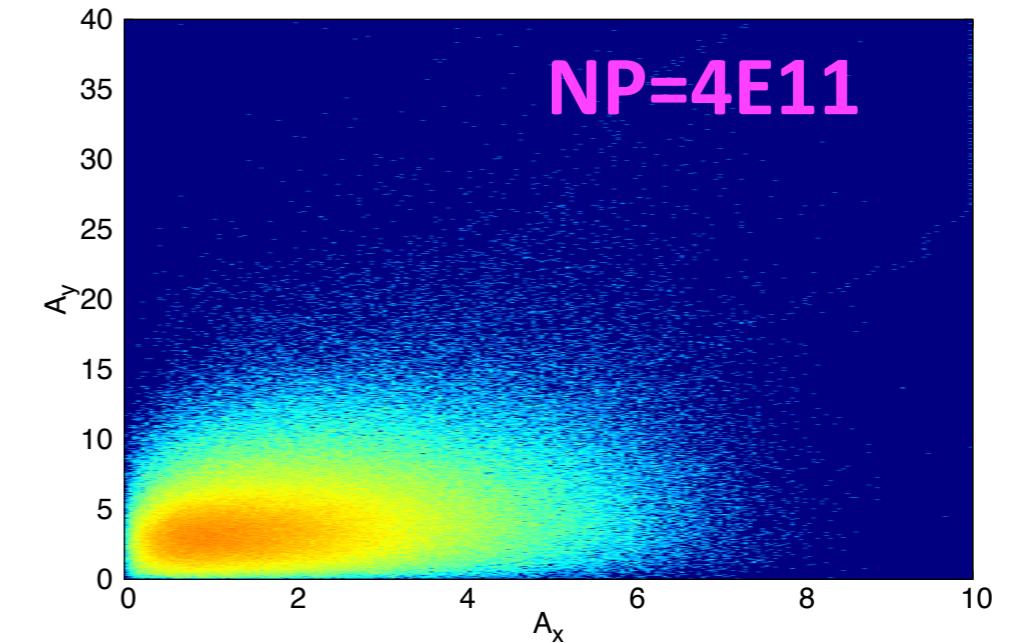
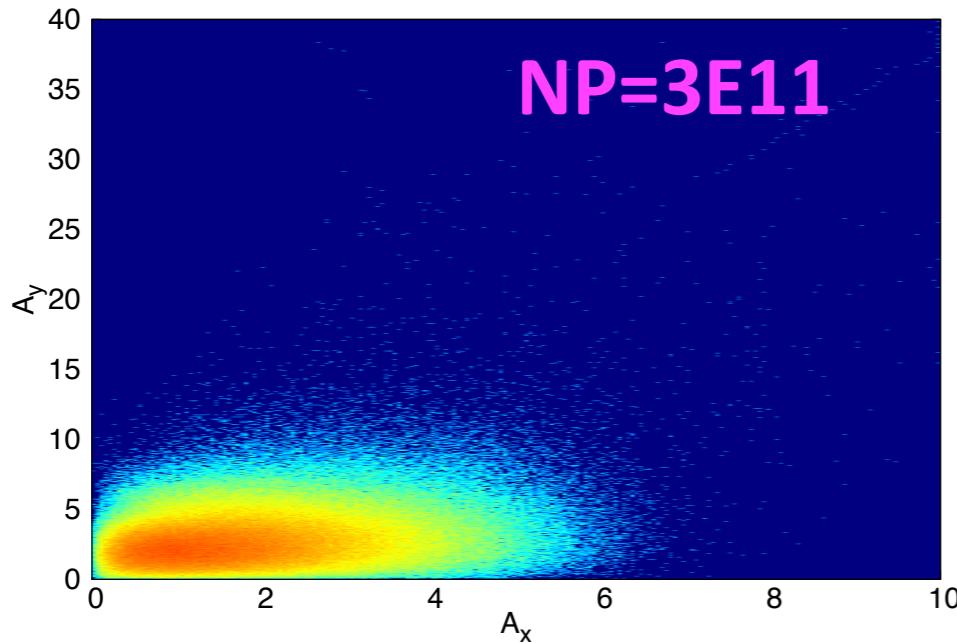
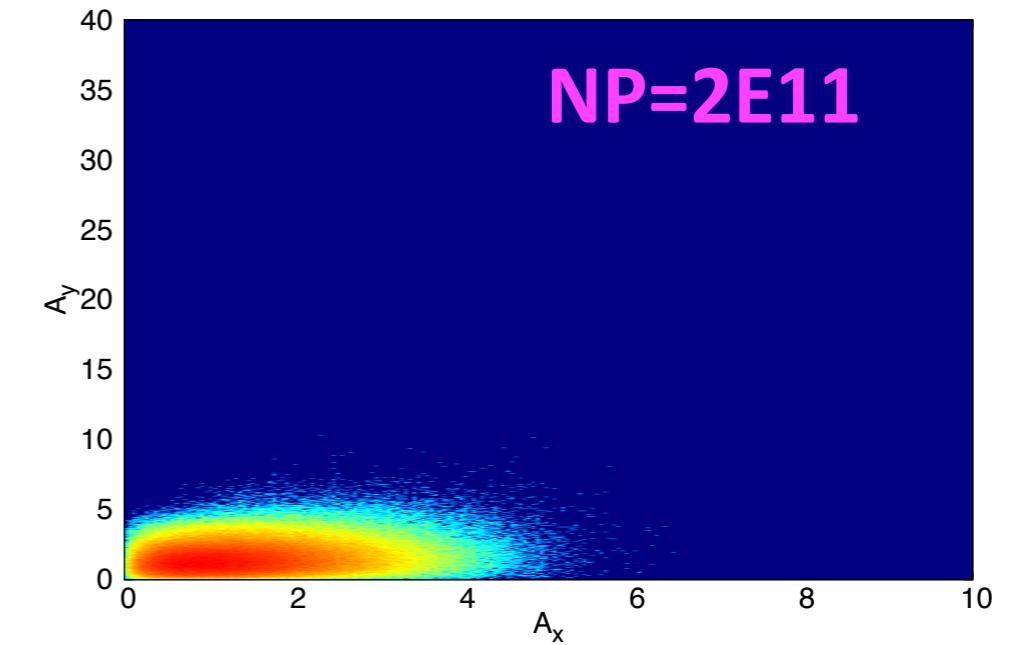
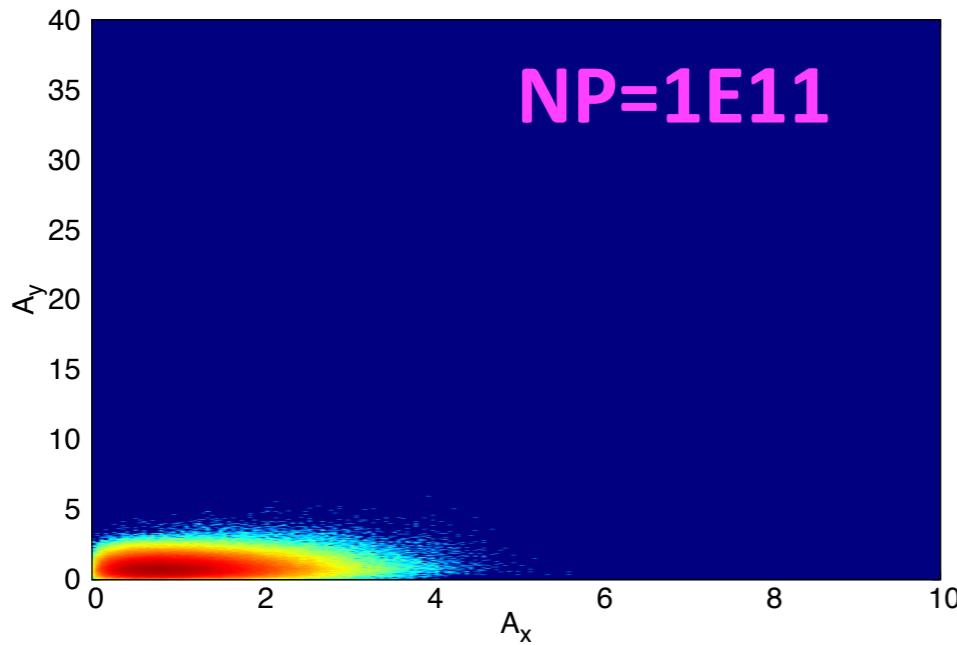
$$\beta_y^* = 1\text{mm}, \text{NP}=0.01-4\text{E}11, v_x/v_y=162.52/163.57$$



3. Interplay of BB and latt. nonlin. (cont.)

➤ Beam tail (**Case-2**):

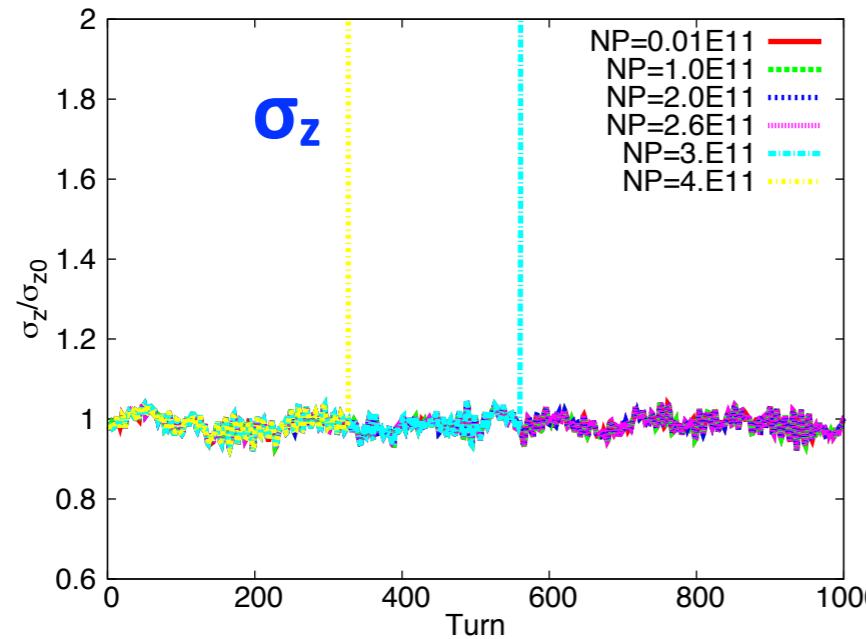
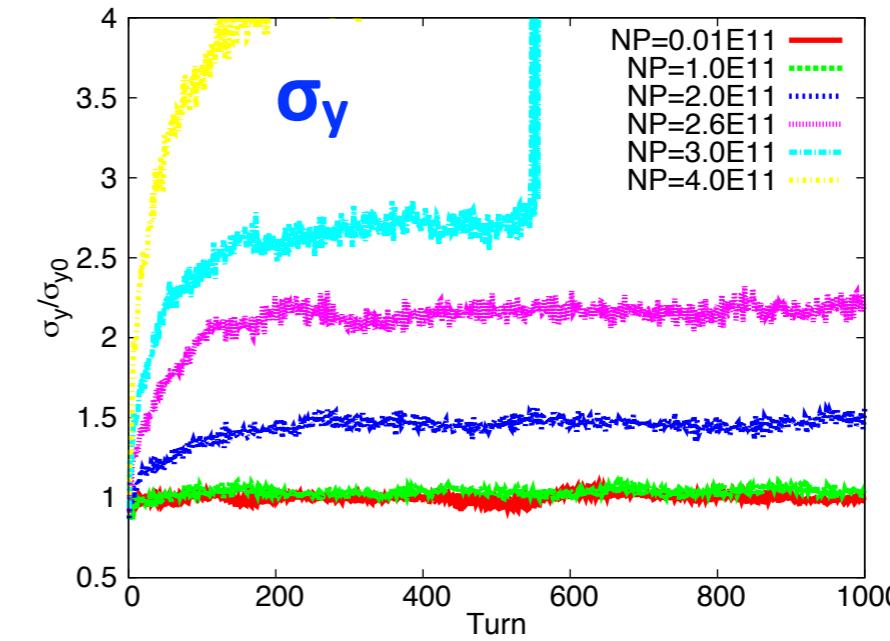
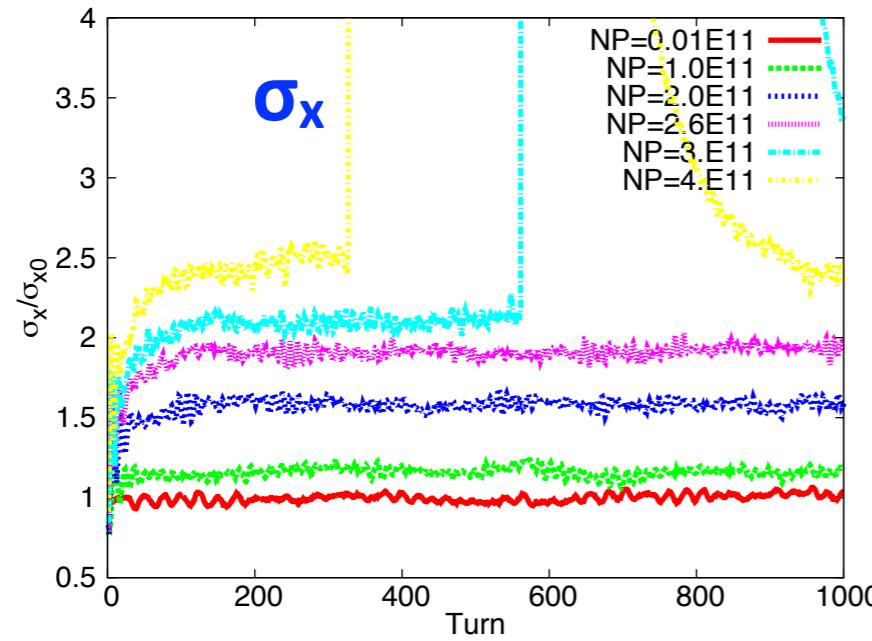
$\beta_y^* = 1\text{mm}$, $NP=0.01-4E11$, $v_x/v_y=162.52/163.57$



3. Interplay of BB and latt. nonlin. (cont.)

► Turn-by-turn rms beam sizes (Case-2):

$\beta_y^* = 2\text{mm}$, NP=0.01-4E11, $v_x/v_y = 162.52/163.57$

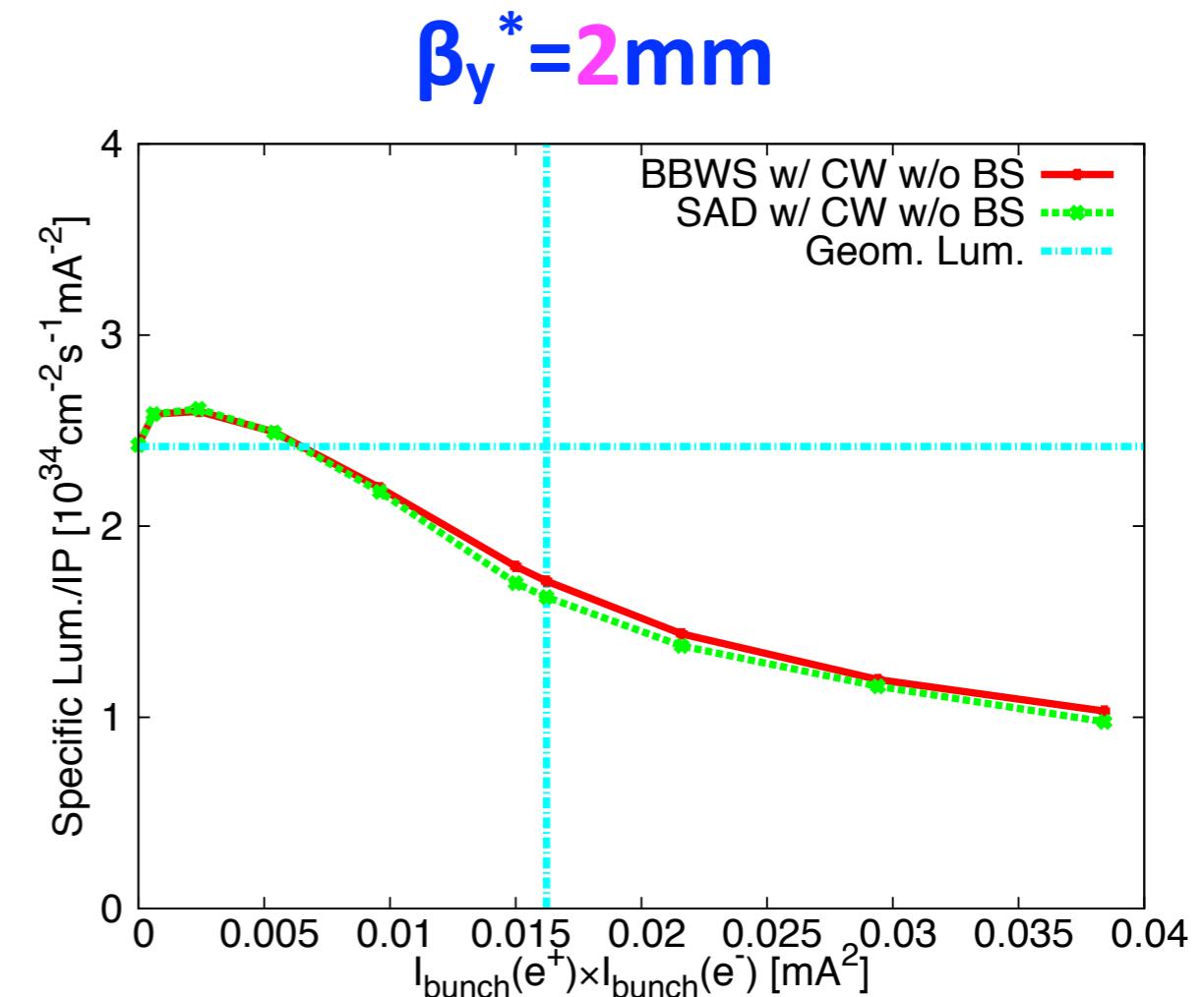
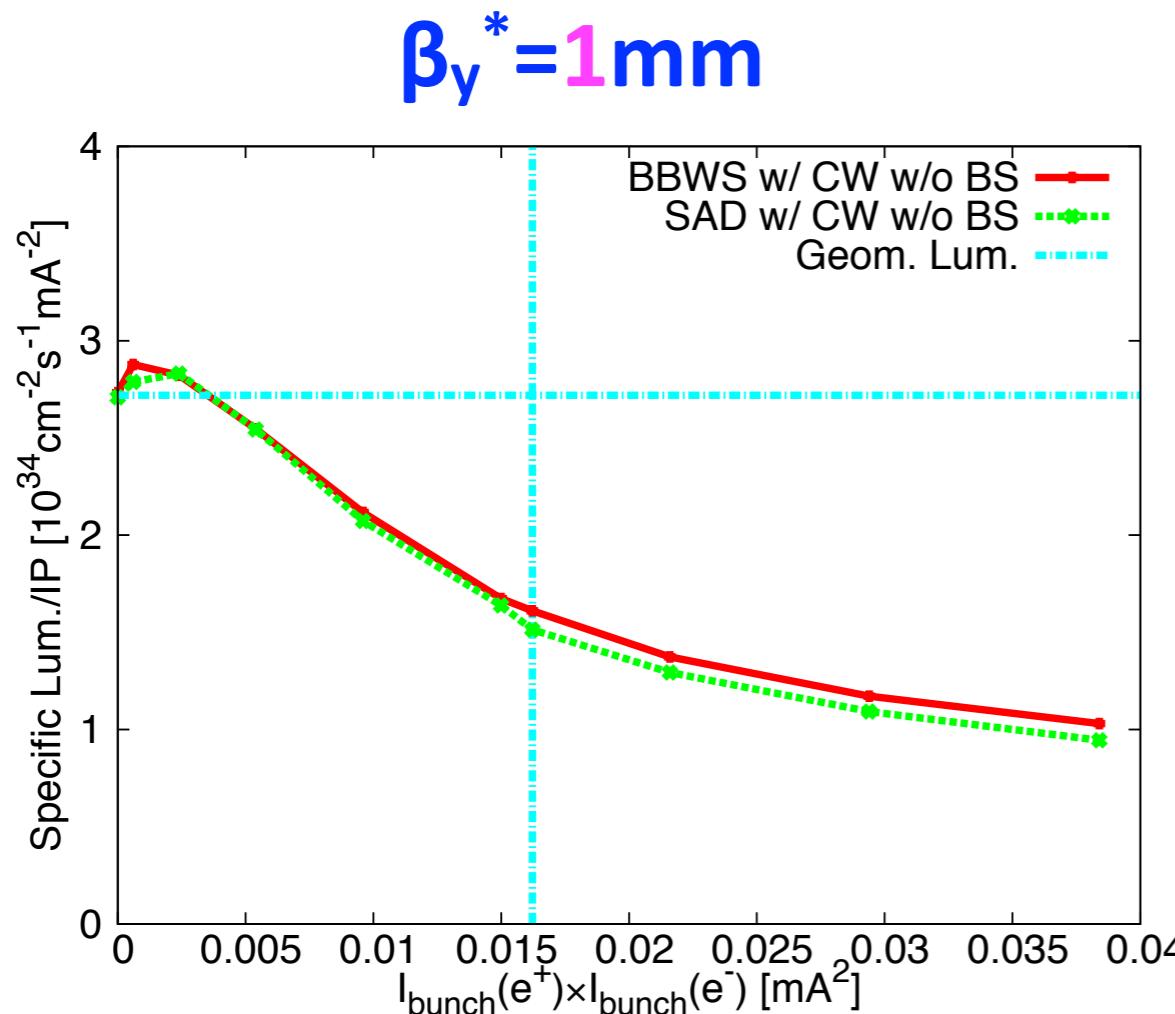


3. Interplay of BB and latt. nonlin. (cont.)

► Specific luminosity (Case-2):

$\beta_y^* = 1/2\text{mm}$, $NP = 2.6E11$, $v_x/v_y = 162.52/163.57$

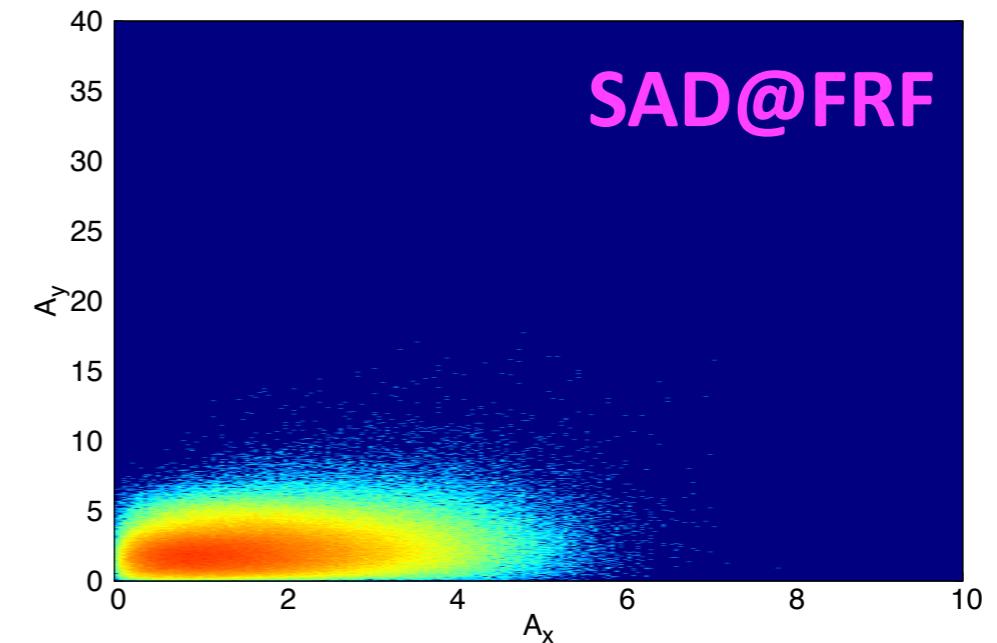
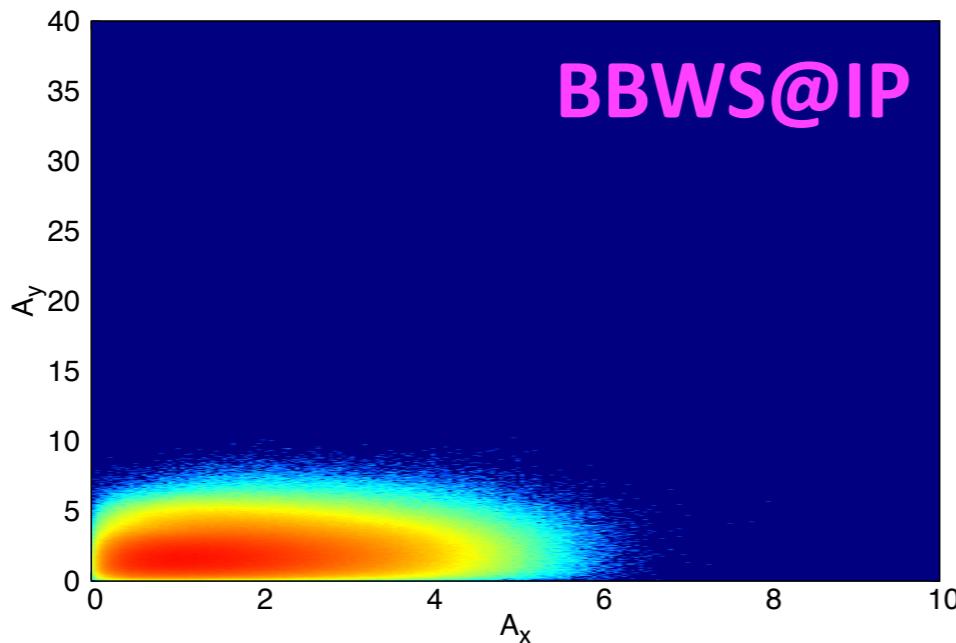
- Almost no (or tiny) interplay of BB and LN?
- A realistic machine has more LN (or imperfections) when going to the engineering stage



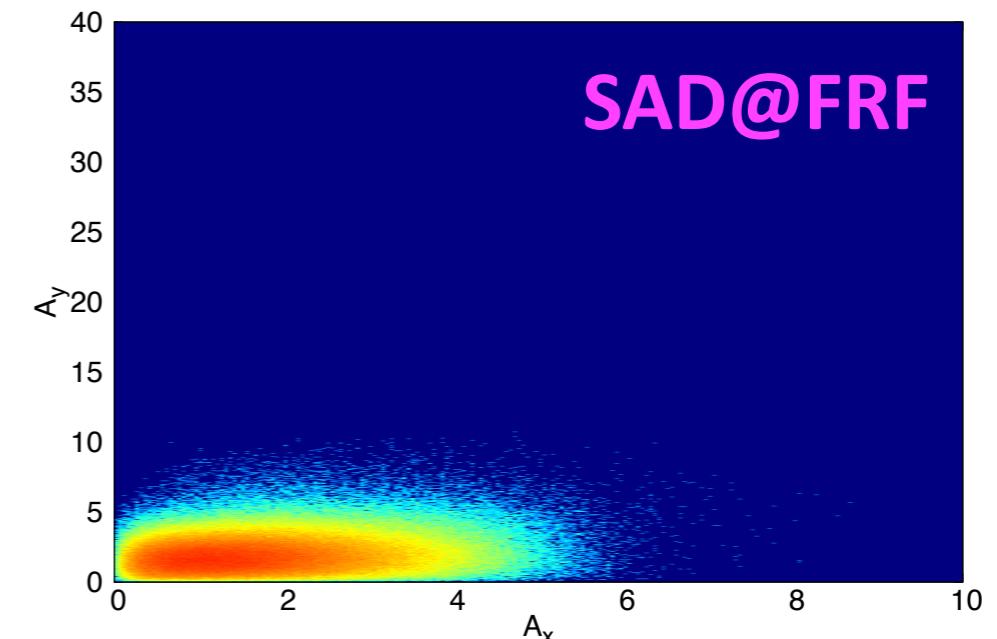
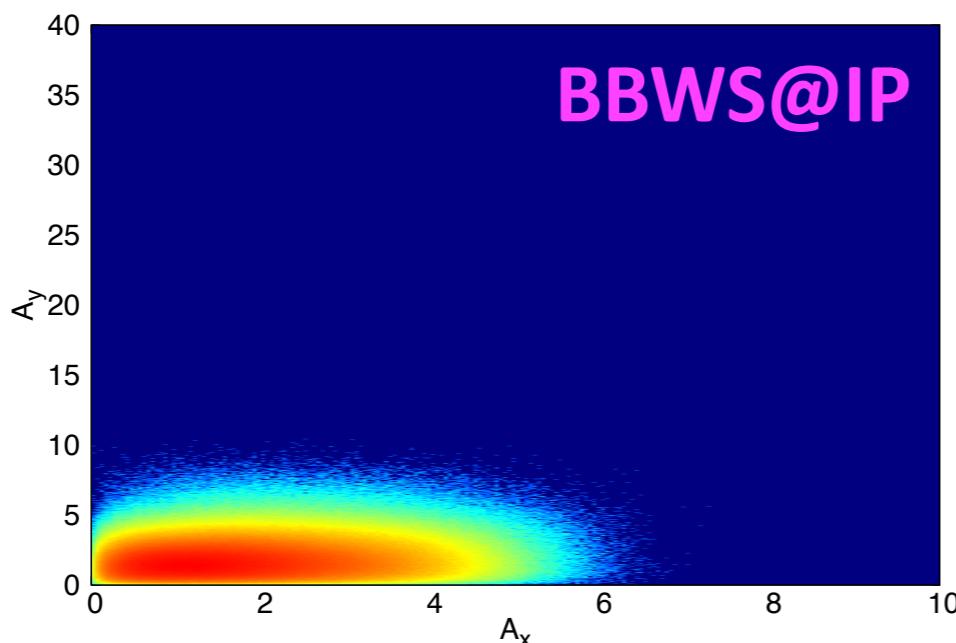
3. Interplay of BB and latt. nonlin. (cont.)

➤ Beam tail (Case-2, w/ CW w/o BS):

$\beta_y^* = 1\text{mm}$, NP=2.6E11, $v_x/v_y = 162.52/163.57$:



$\beta_y^* = 2\text{mm}$, NP=2.6E11, $v_x/v_y = 162.52/163.57$:



4. Summary

➤ BBWS simulations

- Optimal working point likely to be around [.51,.56]
- $\beta_y^* = 2\text{mm}$ gives better lum. than $\beta_y^* = 1\text{mm}$
- $\beta_y^* = 1\text{mm}$ shows larger good lum. area in the tune space than $\beta_y^* = 2\text{mm}$
- CW suppresses beam tail, and no lum. gain

➤ SAD simulations

- No significant loss of lum. or beam tail due to interplay of BB and LN
- Beam loss observed with element-by-element damping/excitation, or with high beam current (to be understood)